## Approximate Testing Equivalence Based on Time, Probability, and Observed Behavior

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#### Outline

- Why Approximate Equivalence Checking.
- Testing Semantics.
- Three views of Approximate Testing Equivalence.
- Future work.

## Why Approximate Equivalence Checking

Applications of equivalence checking:

- relating a process model to a reference model;
- verifying substitutions/transformations/reductions that are expected to preserve system properties;
- noninterference analysis.

¬ Perfect equivalence

↓

Quantitative comparison

↓

Numbers!

# Most popular solution: approximating bisimulation

Why bisimulation...

- It is a relation that can be relaxed (approximate bisimulation).
- It has a suitable modal logic characterization (pseudometrics approach).

• Logical characterization of bisimulation:

$$\mathcal{L} := \top \mid \phi_1 \wedge \phi_2 \mid \langle a \rangle_q \phi$$

• From the logic-based characterization to the functional expressions based characterization:

$$f := \mathbf{1} \mid \mathbf{1} - f \mid \langle a \rangle f \mid \min(f_1, f_2) \mid \sup_{i \in \mathbb{N}} f_i \mid f \ominus q$$

- s and s' are bisimilar iff they satisfy the same logical formulas iff they have the same values for each functional expression.
- Pseudometric:  $d^c(P,Q) = \sup_{f \in \mathcal{F}^c} |f_P(p_0) f_Q(q_0)|$

• Logical characterization of bisimulation:

$$\mathcal{L} := \top \mid \phi_1 \wedge \phi_2 \mid \langle a \rangle_q \phi$$

• From the logic-based characterization to the functional expressions based characterization:

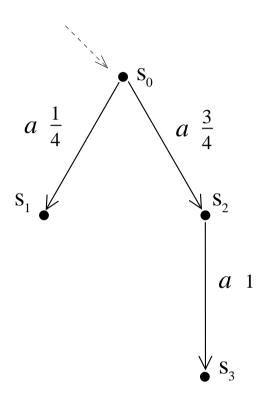
$$f := \mathbf{1} \mid \mathbf{1} - f \mid \langle a \rangle f \mid \min(f_1, f_2) \mid \sup_{i \in \mathbb{N}} f_i \mid f \ominus q$$

$$* \mathbf{1}(s) = 1$$

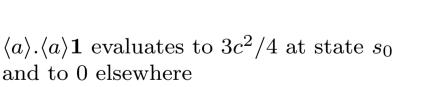
$$* (\mathbf{1} - f)(s) = 1 - f(s)$$

$$* \langle a \rangle f(s) = c \int_S f(t) \tau_a(s, dt)$$

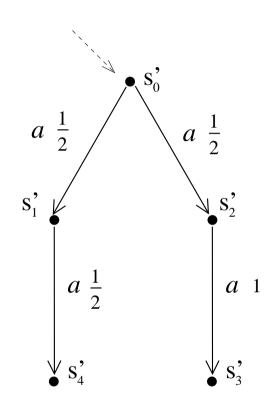
$$* (f \ominus q)(s) = \max(f(s) - q, 0)$$



and to 0 elsewhere



 $\langle a \rangle.(\langle a \rangle \mathbf{1} \ominus c/2)$  evaluates to  $3c^2/8$  at state  $s_0'$ 



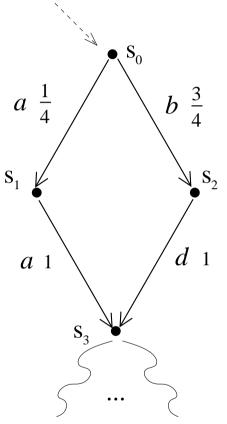
 $\langle a \rangle . \langle a \rangle \mathbf{1}$  evaluates to  $3c^2/4$  at state  $s_0$ and to 0 elsewhere

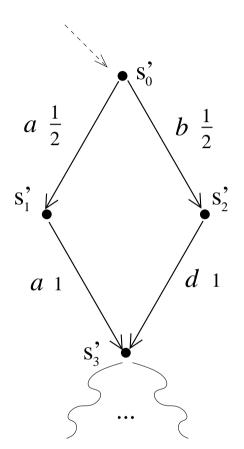
 $\langle a \rangle.(\langle a \rangle \mathbf{1} \ominus c/2)$  evaluates to  $c^2/4$  at state  $s_0'$ 

$$d^{c}(P,Q) = \sup_{f \in \mathcal{F}^{c}} |f_{P}(p_0) - f_{Q}(q_0)|$$

Limitations concerning the interpretation of the distance:

- it is stated-based, what about an activity-oriented setting...
- any pair of states can be considered, which comparisons make sense...





- if c = 1 then  $s_3$   $(s'_3)$  is as important as  $s_0$   $(s'_0)$
- no functional expression reveals that the probability of reaching  $s_3$  ( $s_3'$ ) is 1

## Other approaches: approx. bisimulation

A relation  $R \subseteq S \times S$  is a:

- 1. weak probabilistic bisimulation with  $\varepsilon$  precision if whenever  $(s, s') \in R$ , then for all C in the partition induced by R and  $\forall a \in Act. d(s, s', a, C) \leq \varepsilon$ . [ADiP,Ald]
- 2.  $\varepsilon$ -simulation if whenever sRt, then  $\forall a \in Act, X \subseteq S. h_a(t, R(X)) \ge h_a(s, X) \varepsilon$ . Then, R is a  $\varepsilon$ -bisimulation if it is symmetric and a  $\varepsilon$ -simulation. [Desh. et al.]
- 3.  $\varepsilon$ -bisimulation if whenever sRt, then the norm of a linear operator applied to the matrix representations of s and t with respect to a R-based classification operator is confined by  $\varepsilon$ .

[DiPHW]

## Other approaches: approx. bisimulation

- 1. has a clear numerical interpretation (relation with quasilumpability), but not a poly-time verification algorithm.
- 2. has logic-based and game-theoretic characterizations, a polytime verification algorithm, but strong usability limitations.
- 3. is efficient, but the measure strictly depends on the chosen norms and classification linear operators.

## A Different Approach

- ...based on Markovian testing equivalence.
- ...dealing with temporal and probabilistic aspects of the observed behaviors.
- ...including a quantitative comparison of the observed behaviors based on typical behaviors.

#### Markovian process calculus

- Actions are exp. timed:  $\langle a, \lambda \rangle$  with rate  $\lambda \in \mathbb{R}_{>0}$  and average duration given by the inverse of the rate.
- $P := 0 \mid \langle a, \lambda \rangle . P \mid P + P \mid A$
- $\bullet$   $\mathcal{P}$  is the set of closed and guarded process terms.
- Exit rate:

$$rate(P, a, C) = \sum \{ |\lambda \in \mathbb{R}_{>0} | \exists P' \in C. P \xrightarrow{a, \lambda} P' \}$$

$$rate_{t}(P) = \sum_{a \in Name} rate(P, a, P)$$

#### Markovian process calculus: computations

Concrete trace:

$$trace(c) = \begin{cases} \delta & \text{if } |c| = 0\\ a \circ trace(c') & \text{if } c \equiv P \xrightarrow{a,\lambda} c' \end{cases}$$

Probability:

$$prob(c) = \begin{cases} 1 & \text{if } |c| = 0 \\ \frac{\lambda}{rate_{t}(P)} \cdot prob(c') & \text{if } c \equiv P \xrightarrow{a, \lambda} c' \end{cases}$$

$$prob(C) = \sum_{c \in C} prob(c)$$

## Markovian process calculus: computations

Stepwise average duration:

$$time(c) = \begin{cases} \delta & \text{if } |c| = 0 \\ \frac{1}{rate_{t}(P)} \circ time(c') & \text{if } c \equiv P \xrightarrow{a,\lambda} c' \end{cases}$$

Computations with stepwise average duration not greater than  $\theta \in (\mathbb{R}_{>0})^*$ :

$$C_{\leq \theta} = \{ |c \in C \mid |c| \leq |\theta| \land \forall i = 1, \dots, |c| . time(c)[i] \leq \theta[i] \}.$$

 $C^l$ : computations in C whose length is equal to  $l \in \mathbb{N}$ .

#### Tests

The set  $\mathbb{T}_{R,c}$  of canonical reactive tests is generated by the syntax:

$$T ::= s \mid \langle a, *_1 \rangle . T + \sum_{b \in \mathcal{E} - \{a\}} \langle b, *_1 \rangle . f$$

where  $a \in \mathcal{E}$ ,  $\mathcal{E} \subseteq Name - \{\tau\}$  finite, the summation is absent whenever  $\mathcal{E} = \{a\}$ , and s (resp. f) is a zeroary operator standing for success (resp. failure).

- $[P \parallel T]$ , with  $\parallel$  a CSP-like parallel composition operator, is called a **configuration**, which is **successful** if its test part is s.
- A test-driven computation is successful if it traverses a successful configuration.
- $\mathcal{SC}(P,T)$ : multiset of successful computations of  $P \parallel T$ .

## Markovian Testing Equivalence

Let  $P_1, P_2 \in \mathcal{P}$ . We say that  $P_1$  is Markovian testing equivalent to  $P_2$ , written  $P_1 \sim_{\text{MT}} P_2$ , iff for all reactive tests  $T \in \mathbb{T}_{R,c}$  and sequences  $\theta \in (\mathbb{R}_{>0})^*$  of average amounts of time:

$$prob(\mathcal{SC}_{\leq \theta}^{|\theta|}(P_1,T)) = prob(\mathcal{SC}_{\leq \theta}^{|\theta|}(P_2,T)).$$

Intuition: for each test, the two sets of **observed** successful computations are characterized by the same **probabilities** and **stepwise average durations**.

## Approx. Time: $P_2$ is a slow approx. of $P_1$

Intuition: the same tests are passed with the same probabilities, but the successful computations of  $P_2$  can be slower (up to  $\epsilon$ ) than those of  $P_1$ .

$$C_{<\theta+\epsilon} = \{ | c \in C \mid |c| \le |\theta| \land \forall i = 1, \dots, |c|. \ time(c)[i] \le \theta[i] + \epsilon \} \}.$$

Let  $P_1, P_2 \in \mathcal{P}$  and  $\epsilon \in \mathbb{R}_{\geq 0}$ . We say that  $P_2$  is **slow Markovian testing**  $\epsilon$ -similar to  $P_1$  iff for all reactive tests  $T \in \mathbb{T}_{R,c}$  and sequences  $\theta \in (\mathbb{R}_{>0})^*$  of average amounts of time:  $prob(\mathcal{SC}^{|\theta|}_{\leq \theta}(P_1,T)) = prob(\mathcal{SC}^{|\theta|}_{\leq \theta+\epsilon}(P_2,T))$ .

- Conservative extension of  $\sim_{\mathrm{MT}}$ .
- "Transitive":  $d(P_1, P_2) = \epsilon_1 \wedge d(P_2, P_3) = \epsilon_2 \rightarrow d(P_1, P_3) = \epsilon_1 + \epsilon_2$
- Checkable in poly-time.
- Not practical: it may happen that  $P_2$  is s.M.t. p-similar to  $P_1$  but not s.M.t. (p+q)-similar to  $P_1$ !

## Approx. Time: $P_2$ is a slow approx. of $P_1$

Intuition:  $\mathcal{SC}_{\leq \theta}^{|\theta|}(P_1, T)$  is compared with  $\mathcal{SC}_{\leq \theta}^{|\theta|}(P_2, T)$  augmented with the successful T-driven computations of  $P_2$  that are slower (up to  $\epsilon$ ) than corresponding computations in  $\mathcal{SC}_{\leq \theta}^{|\theta|}(P_1, T)$ .

$$C_{\leq \theta+\epsilon,C'} = C_{\leq \theta} \cup \{ c \in C \mid c \notin C_{\leq \theta} \land \exists c' \in C'_{\leq \theta}. |c| \leq |c'| \land \forall i=1,\ldots,|c|. time(c')[i] \leq time(c)[i] \leq time(c')[i] + \epsilon \}.$$

Let  $P_1, P_2 \in \mathcal{P}$  and  $\epsilon \in \mathbb{R}_{\geq 0}$ . We say that  $P_2$  is **slow Markovian testing**  $\epsilon$ -similar to  $P_1$  iff for all reactive tests  $T \in \mathbb{T}_{R,c}$  and sequences  $\theta \in (\mathbb{R}_{>0})^*$  of average amounts of time:  $prob(\mathcal{SC}_{\leq \theta}^{|\theta|}(P_1,T)) = prob(\mathcal{SC}_{\leq \theta+\epsilon,\mathcal{SC}^{|\theta|}(P_1,T)}^{|\theta|}(P_2,T))$ .

- Conservative extension of  $\sim_{\mathrm{MT}}$ .
- "Transitive":  $d(P_1, P_2) = \epsilon_1 \wedge d(P_2, P_3) = \epsilon_2 \rightarrow d(P_1, P_3) = \delta$  with  $\delta \leq \epsilon_1 + \epsilon_2$ .
- Checkable in poly-time.

#### Example

## Approx. Time: further definitions

- Fast approximation is obtained by a dual argument:
  - Let  $P_1, P_2 \in \mathcal{P}$  and  $\epsilon \in \mathbb{R}_{\geq 0}$ . We say that  $P_2$  is **fast Markovian testing**  $\epsilon$ -**similar** to  $P_1$  iff for all reactive tests  $T \in \mathbb{T}_{R,c}$  and sequences  $\theta \in (\mathbb{R}_{>0})^*$  of average amounts of time:  $\operatorname{prob}(\mathcal{SC}^{|\theta|}_{\leq \theta+\epsilon,\mathcal{SC}^{|\theta|}(P_2,T)}(P_1,T)) = \operatorname{prob}(\mathcal{SC}^{|\theta|}_{\leq \theta}(P_2,T))$ .
- Fast and slow approximations can be combined:

$$C_{\leq \theta \pm \epsilon, C'} = C_{\leq \theta} \cup \{ c \in C \mid c \notin C_{\leq \theta} \land \exists c' \in C'_{\leq \theta}. |c| \leq |c'| \land \forall i = 1, \dots, |c|. time(c')[i] - \epsilon \leq time(c)[i] \leq time(c')[i] + \epsilon \}$$

Let  $P_1, P_2 \in \mathcal{P}$  and  $\epsilon \in \mathbb{R}_{\geq 0}$ . We say that  $P_2$  is **temporally Markovian test-ing**  $\epsilon$ -similar to  $P_1$  iff for all reactive tests  $T \in \mathbb{T}_{R,c}$  and sequences  $\theta \in (\mathbb{R}_{>0})^*$  of average amounts of time:

$$prob(\mathcal{SC}^{|\theta|}_{\leq \theta \pm \epsilon, \mathcal{SC}^{|\theta|}(P_2, T)}(P_1, T)) = prob(\mathcal{SC}^{|\theta|}_{\leq \theta \pm \epsilon, \mathcal{SC}^{|\theta|}(P_1, T)}(P_2, T)).$$

#### Examples

$$\langle g, \gamma \rangle. \langle a, \lambda \rangle. \langle b, \lambda \rangle. \underline{0} + \langle g, \gamma \rangle. \langle a, \lambda \rangle. \langle d, \lambda \rangle. \underline{0}$$

$$\langle g, \gamma \rangle. \langle a, \lambda - \delta \rangle. \langle d, \lambda + \delta \rangle. \underline{0} + \langle g, \gamma \rangle. \langle a, \lambda + \delta \rangle. \langle b, \lambda - \delta \rangle. \underline{0}$$

$$\epsilon \geq \frac{1}{\lambda - \delta} - \frac{1}{\lambda}$$

## Approximating Probabilities

Intuition: the same tests are passed with the same temporal constraints but with different probabilities.

Let  $P_1, P_2 \in \mathcal{P}$  and  $\epsilon \in \mathbb{R}_{\geq 0}$ . We say that  $P_2$  is **probabilistically Markovian** testing  $\epsilon$ -similar to  $P_1$  iff for all reactive tests  $T \in \mathbb{T}_{R,c}$  and sequences  $\theta \in (\mathbb{R}_{>0})^*$  of average amounts of time:  $|prob(\mathcal{SC}_{\leq \theta}^{|\theta|}(P_1, T)) - prob(\mathcal{SC}_{\leq \theta}^{|\theta|}(P_2, T))| \leq \epsilon$ .

- This problem is undecidable.
- Relaxations of the problem can be decided (e.g. polynomially accurate similarity).

## Approximating Observed Behavior

Idea: Processes are compared w.r.t. an event log describing typical behaviors and a fitness measure expressing the overlap in fitting these behaviors [de Medeiros, van der Aalst, Weijters, 2008].

#### Approach:

- Typical behavior  $\rightarrow$  Tests satisfying a logic formula  $\phi$ .
- $\bullet$  Fitness measure  $\rightarrow$  Similarity between tests.

Intuition: similar tests are passed with the same temporal constraints and probabilities.

## Test similarity

**Precision** establishes whether the behavior of the second test is possible from the viewpoint of the behavior of the first test.

$$prec(T,T') = \frac{1}{|T'|} \sum_{i=1}^{|T'|} \frac{|(enabled(T,i,s) \cap enabled(T',i,s)) \cup (enabled(T,i,f) \cap enabled(T',i,f))|}{|enabled(T',i,f)| + |enabled(T',i,s)|}$$

**Recall** establishes how much of the behavior of the first test is covered by the second test.

$$rec(T,T') = \frac{1}{|T|} \sum_{i=1}^{|T|} \frac{|(enabled(T,i,s) \cap enabled(T',i,s)) \cup (enabled(T,i,f) \cap enabled(T',i,f))|}{|enabled(T,i,f)| + |enabled(T,i,s)|}$$

#### Examples

$$T_1 = \langle a, *_1 \rangle.s + \langle b, *_1 \rangle.f$$
  
 $T_2 = \langle b, *_1 \rangle.s + \langle a, *_1 \rangle.f$ 

$$prec(T_1, T_2) = rec(T_1, T_2) = 0$$

$$T_1 = \langle a_1, *_1 \rangle . \langle a_2, *_1 \rangle . s + \langle b, *_1 \rangle . f$$
  
 $T_2 = \langle c, *_1 \rangle . \langle a_2, *_1 \rangle . s + \langle b, *_1 \rangle . f + \langle b', *_1 \rangle . f$ 

$$prec(T_1, T_2) = \frac{2}{3} \text{ and } rec(T_1, T_2) = \frac{3}{4}$$

## Transitivity relations

| $prec(T_1, T_2)$ | $rec(T_1, T_2)$                      | $prec(T_2, T_3)$ | $rec(T_2, T_3)$ | $prec(T_1, T_3)$ | $rec(T_1, T_3)$ |
|------------------|--------------------------------------|------------------|-----------------|------------------|-----------------|
| z                | $ \hspace{.05cm} w \hspace{.05cm}  $ | x                | y               | $\leq 1$         | $\leq 1$        |
| z                | $ \hspace{.05cm}w\hspace{.05cm} $    | x                | 1               | < 1              | $\geq w$        |
| z                | w                                    | 1                | y               | $\leq 1$         | $\leq w$        |
| z                | w                                    | 1                | 1               | z                | w               |
| z                | 1                                    | x                | y               | $\leq x$         | $\leq 1$        |
| z                | 1                                    | x                | 1               | $< x$            | 1               |
| z                | 1                                    | 1                | y               | $\leq 1$         | $\leq 1$        |
| z                | 1                                    | 1                | 1               | z                | 1               |
| 1                | w                                    | x                | y               | $\geq x$         | $\leq 1$        |
| 1                | w                                    | x                | 1               | $\geq x$         | $\geq w$        |
| 1                | w                                    | 1                | y               | 1                | < w             |
| 1                | w                                    | 1                | 1               | 1                | w               |
| 1                | 1                                    | x                | y               | x                | y               |
| 1                | 1                                    | x                | 1               | x                | 1               |
| 1                | 1                                    | 1                | y               | 1                | y               |
| 1                | 1                                    | 1                | 1               | 1                | 1               |

## Approx. Behavior: definitions

Attempt 1: abstracting from time...

Let  $P_1, P_2 \in \mathcal{P}$  and  $\mathbb{T}_{R,c,\phi}$  a finite set of tests. We say that  $P_2$  is **behaviorally** Markovian testing similar to  $P_1$  with precision  $p \in [0,1]$  and recall  $r \in [0,1]$  iff for each reactive test  $T \in \mathbb{T}_{R,c,\phi}$  there exists a reactive test  $T' \in \mathbb{T}_{R,c,\phi}$  such that:

- 1.  $prec(T, T') \ge p$  and  $rec(T, T') \ge r$
- 2.  $prob(\mathcal{SC}(P_1,T)) = prob(\mathcal{SC}(P_2,T'))$

Attempt 2: adding time by exploiting a canonical set of average amounts of time...

Let  $P_1, P_2 \in \mathcal{P}$  and  $\mathbb{T}_{R,c,\phi}$  a finite set of tests. We say that  $P_2$  is **behaviorally** Markovian testing similar to  $P_1$  with precision  $p \in [0,1]$  and recall  $r \in [0,1]$  iff for each reactive test  $T \in \mathbb{T}_{R,c,\phi}$  there exists a reactive test  $T' \in \mathbb{T}_{R,c,\phi}$  such that for all sequences  $\theta \in \Theta(P_1,T) \cup \Theta(P_2,T')$  of average amounts of time:

- 1.  $prec(T, T') \ge p$  and  $rec(T, T') \ge r$
- 2.  $prob(\mathcal{SC}_{\leq \theta}^{|\theta|}(P_1, T)) = prob(\mathcal{SC}_{\leq \theta}^{|\theta|}(P_2, T'))$

## Approx. Behavior: definitions

Attempt 3: relaxing all the three dimensions...

Let  $P_1, P_2 \in \mathcal{P}$  and  $\mathbb{T}_{R,c,\phi}$  a finite set of tests. We say that  $P_2$  is **Markovian** testing similar to  $P_1$  with precision  $p \in [0,1]$ , recall  $r \in [0,1]$ , temporal threshold  $\epsilon \in \mathbb{R}_{>0}$ , and probability threshold  $\nu \in \mathbb{R}_{>0}$  iff for each reactive test  $T \in \mathbb{T}_{R,c,\phi}$  there exists a reactive test  $T' \in \mathbb{T}_{R,c,\phi}$  such that for all sequences  $\theta \in \Theta(P_1,T) \cup \Theta(P_2,T')$  of average amounts of time:

- 1.  $prec(T, T') \ge p$  and  $rec(T, T') \ge r$
- 2.  $|prob(\mathcal{SC}^{|\theta|}_{\leq \theta \pm \epsilon, \mathcal{SC}^{|\theta|}(P_2, T')}(P_1, T)) prob(\mathcal{SC}^{|\theta|}_{\leq \theta \pm \epsilon, \mathcal{SC}^{|\theta|}(P_1, T)}(P_2, T'))| \leq \nu.$
- Conservative extension of  $\sim_{\mathrm{MT}}$ .
- "Transitive".
- Checkable in poly-time.

#### Example

Consider  $P_1$  and  $P_2$  as follows:

$$< g, \gamma > . < a, \lambda + \delta > . < b, \lambda > . \underline{0} + < g, \gamma > . < a, \lambda > . < d, \lambda > . \underline{0}$$
  
 $< g, \gamma > . < a, \lambda > . < d', \lambda > . \underline{0} + < g, \gamma > . < a, \lambda > . < b, \lambda - \delta > . \underline{0}$ 

and compare them with respect to tests whose successful computation is described by the concrete trace  $g \circ a \circ *$ , with \* any action.

Then,  $P_2$  is Markovian testing similar to  $P_1$  with:

- both precision and recall equal to  $\frac{2}{3}$ , where the difference in the observed behaviors is due to the two concrete traces  $g \circ a \circ d$  of  $P_1$  and  $g \circ a \circ d'$  of  $P_2$ , under the assumption  $d \neq d'$ ;
- temporal threshold  $\epsilon \geq \frac{1}{\lambda \delta} \frac{1}{\lambda} > \frac{1}{\lambda} \frac{1}{\lambda + \delta}$ , where the difference in the average sojourn times is due to the three rates  $\lambda$ ,  $\lambda + \delta$ ,  $\lambda \delta$  labeling corresponding transitions related to the two concrete traces  $g \circ a \circ b$  of  $P_1$  and  $P_2$ ;
- probability threshold 0, since the probabilities of the successful computations to compare are always the same.

#### Conclusions

- Testing equivalence as an ideal framework for joining two approaches (approximate behavioral equivalence vs. similarity with respect to benchmarks of typical behaviors).
- Relation with performance analysis.
- Applications to noninterference analysis.