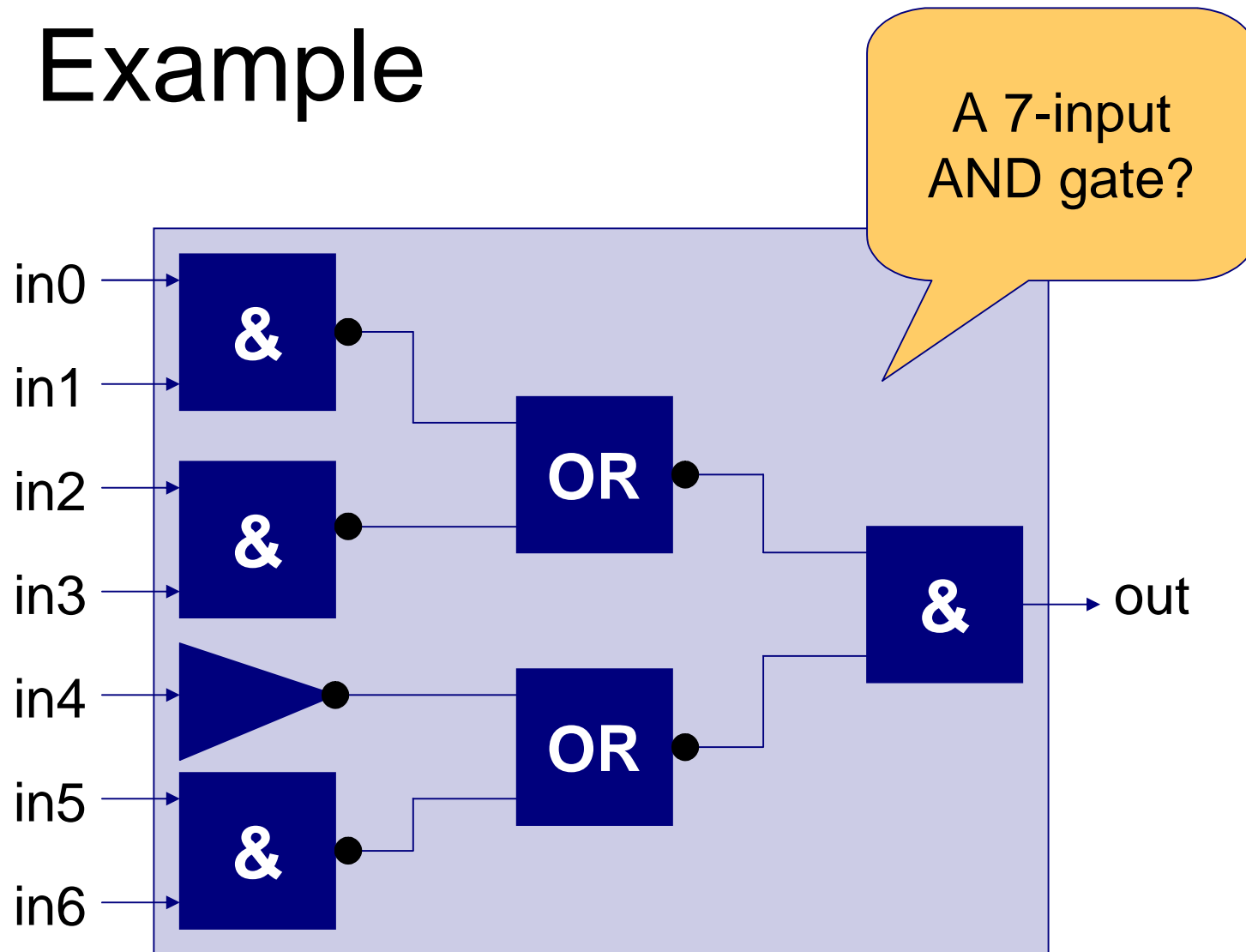




# An Introduction to Symbolic Trajectory Evaluation

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# An Example



# Verification by Simulation

**(in0 is 0) and  
(in1 is 0) and  
(in2 is 1) and  
(in3 is 1) and  
(in4 is 0) and  
(in5 is 1) and  
(in6 is 0) →  
(out is 0)**

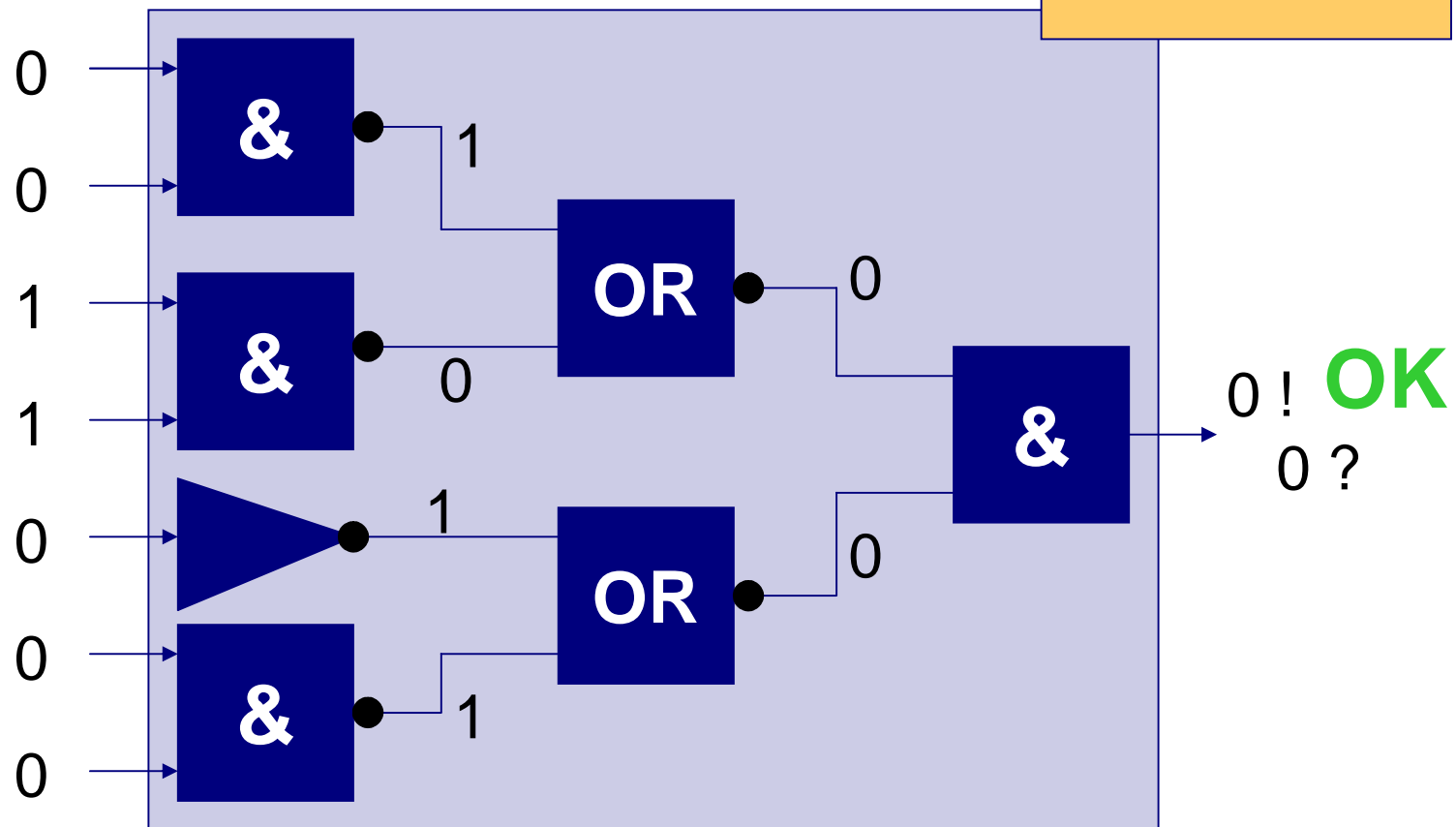
**“Antecedent”  
*driving***

**Simulation  
specification**

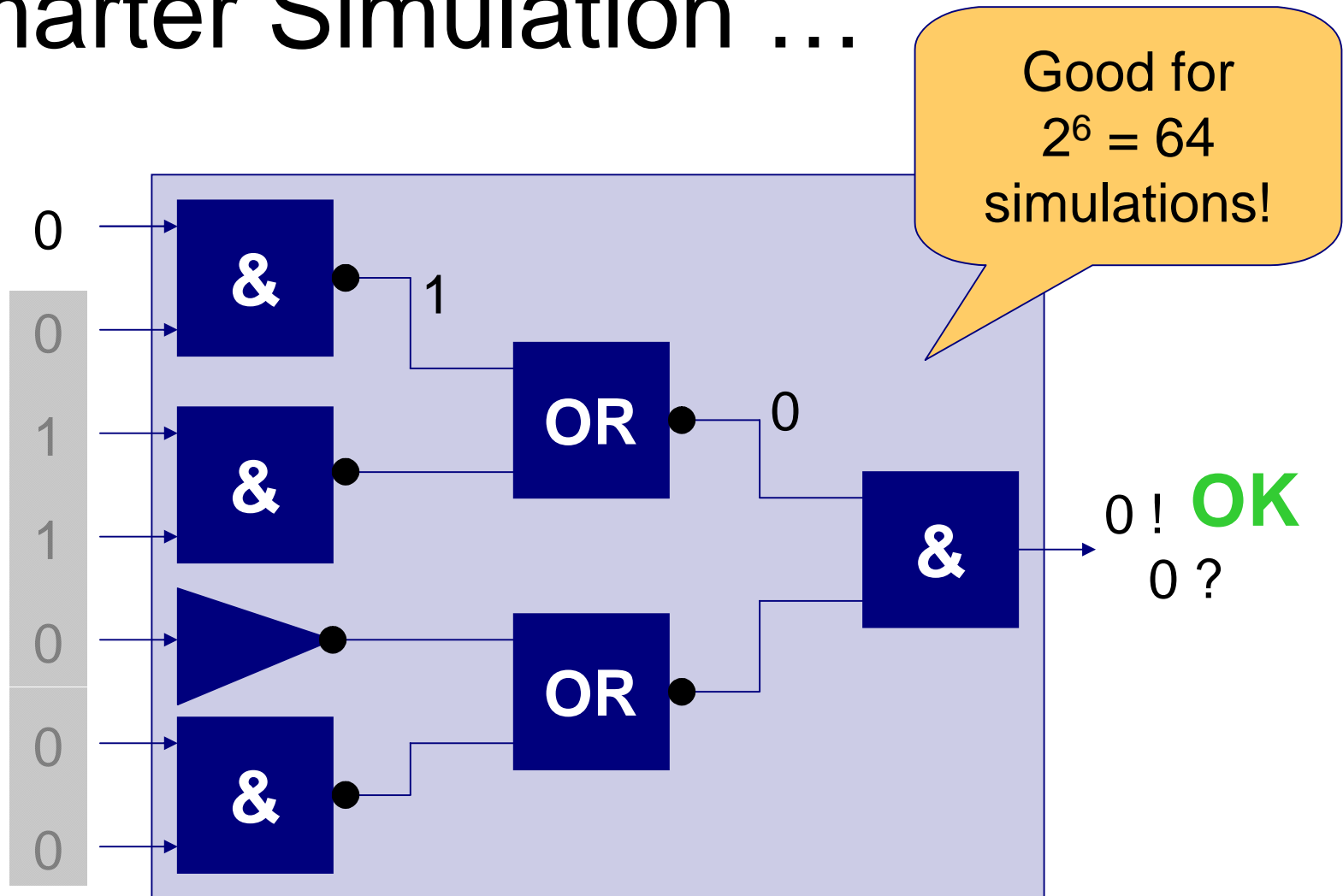
**“Consequent”  
*checking***

# Simulation ...

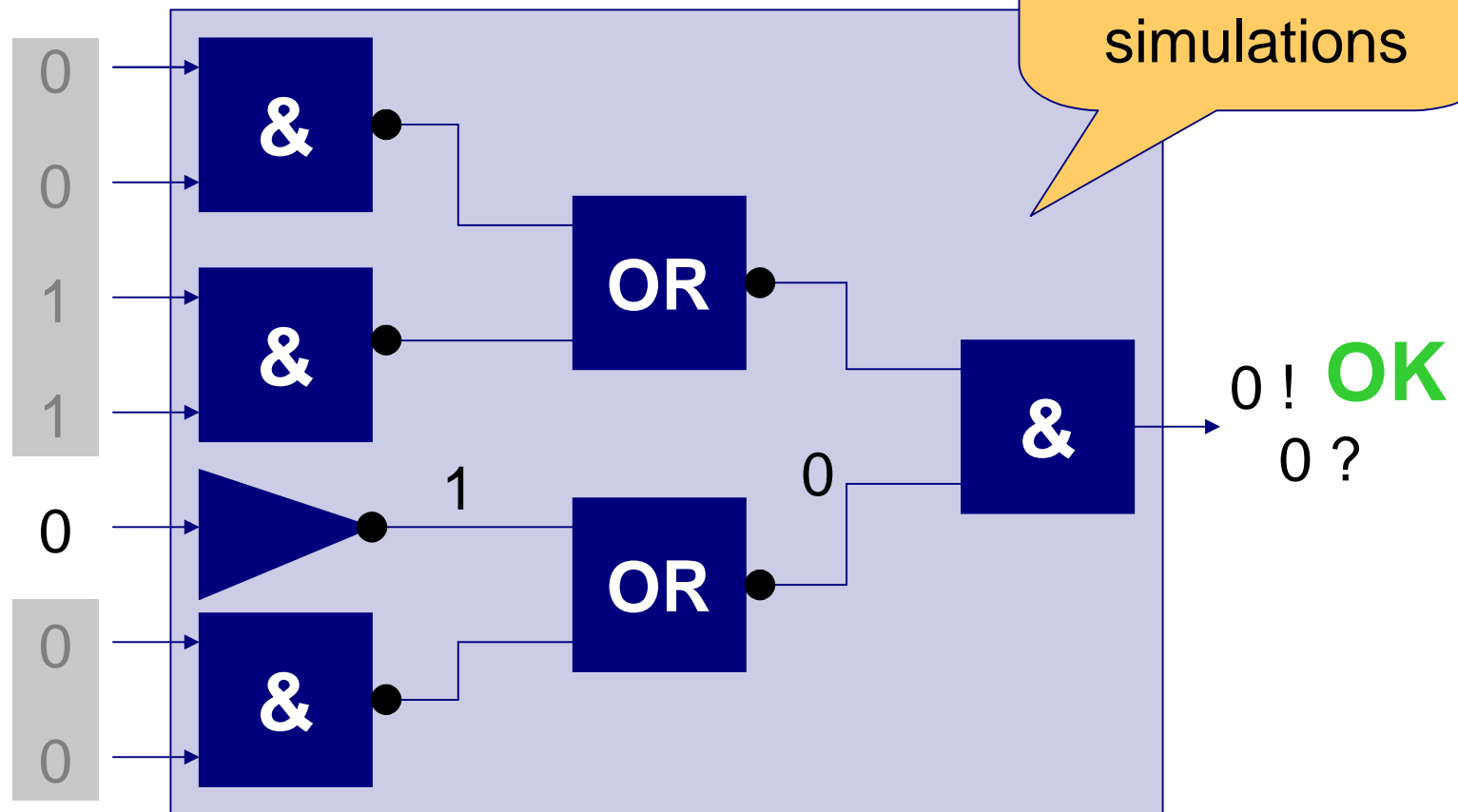
$2^7 = 128$   
simulations



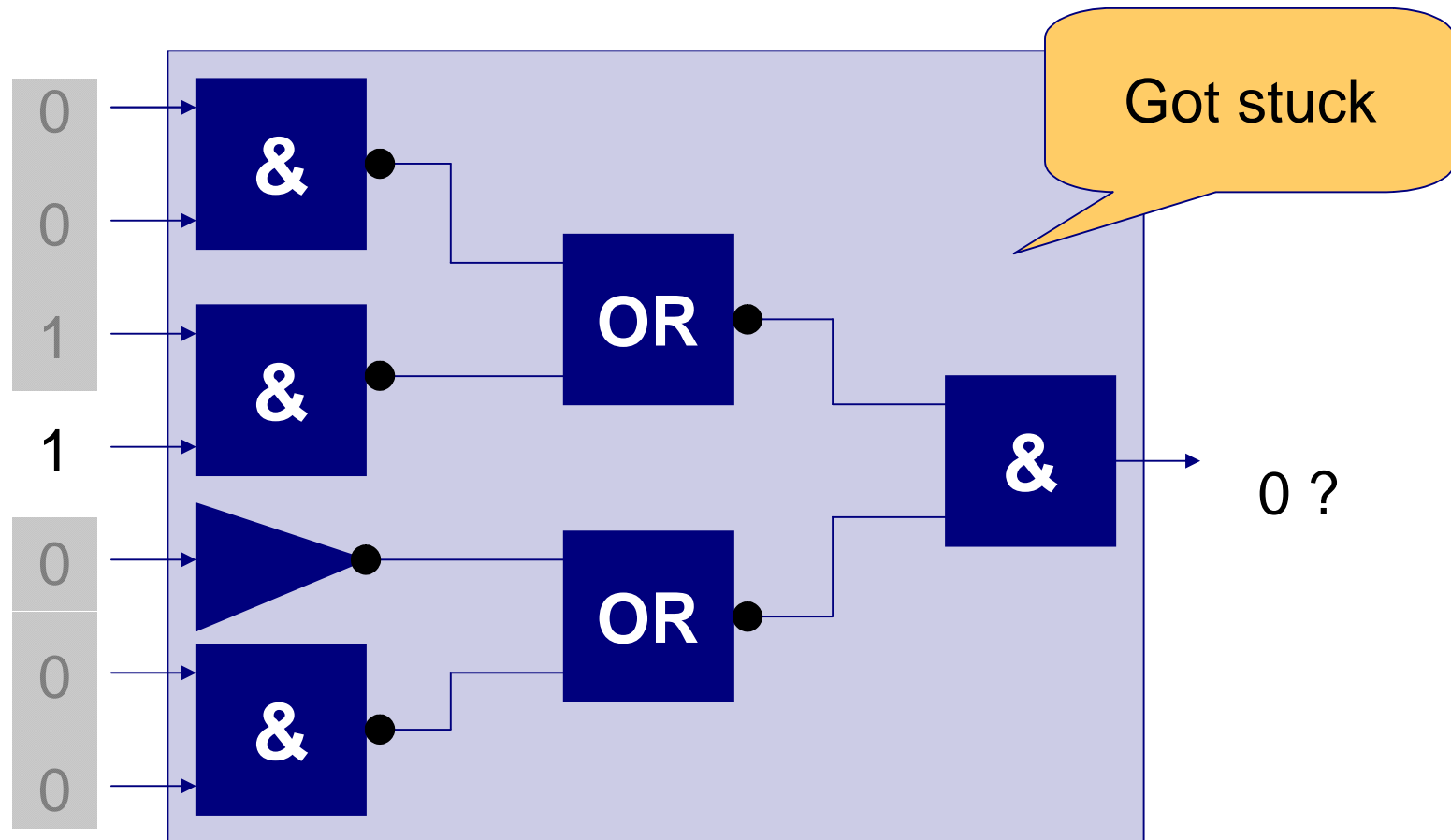
# Smarter Simulation ...



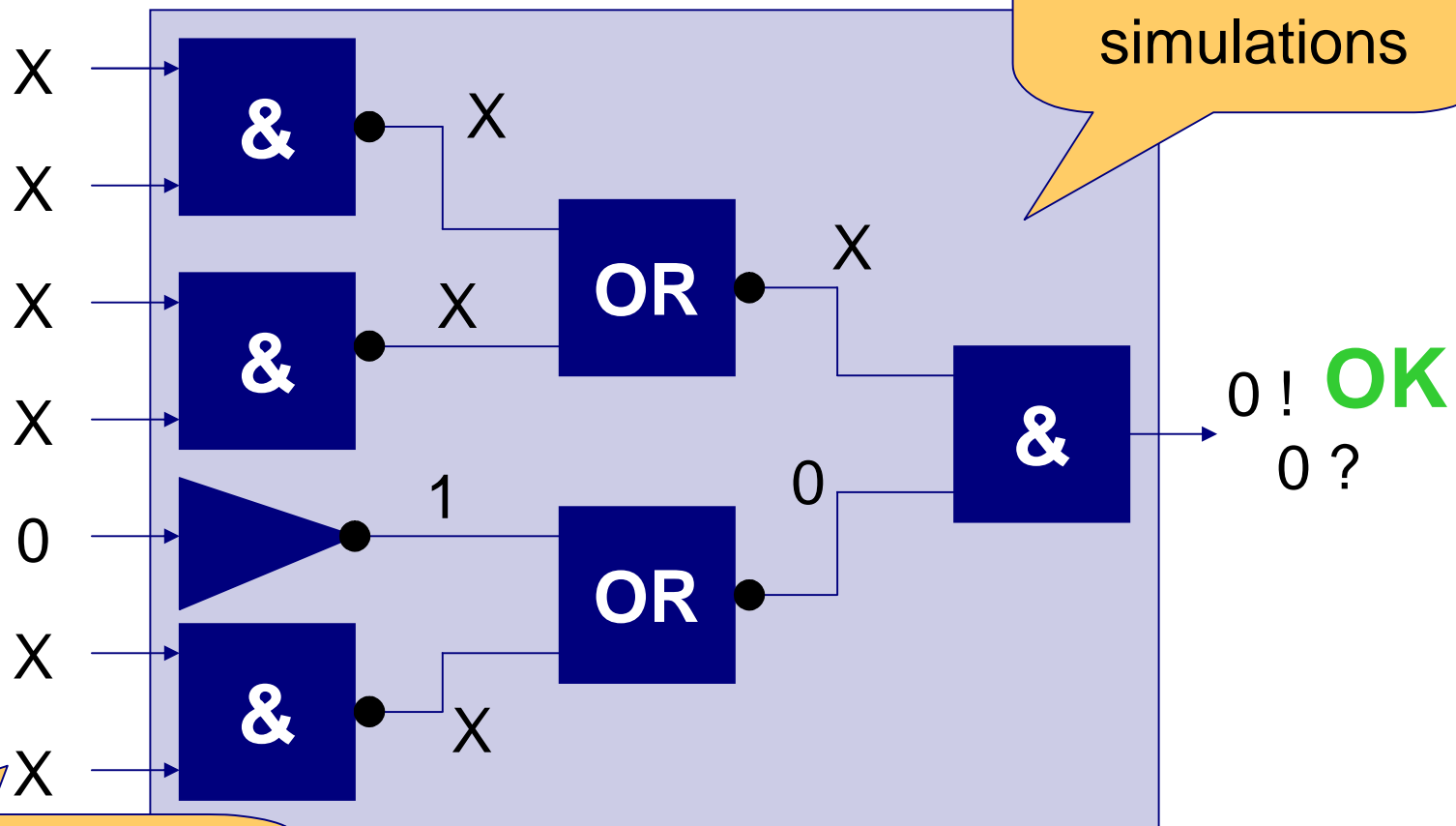
# Smarter Simulation (2).



# Smarter Simulation?



# Three-Valued Simulation: 0 1 X



Good for  
 $2^6 = 64$   
simulations

X = "unknown"



# Simulating with 0,1,X

*abstraction:*  
 $X = \{0,1\}$

| x | •x |
|---|----|
| 0 | 1  |
| 1 | 0  |
| X | X  |

enough  
information

not enough  
information

| x y | x & y |
|-----|-------|
| 0 0 | 0     |
| 0 1 | 0     |
| 1 0 | 0     |
| 1 1 | 1     |
| X 0 | 0     |
| 0 X | 0     |
| X 1 | X     |
| 1 X | X     |
| X X | X     |

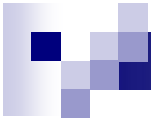
| x y | x OR y |
|-----|--------|
| 0 0 | 0      |
| 0 1 | 1      |
| 1 0 | 1      |
| 1 1 | 1      |
| X 0 | X      |
| 0 X | X      |
| X 1 | 1      |
| 1 X | 1      |
| X X | X      |

# Three-Valued Specification

- (in0 is 0) → (out is 0)
- (in1 is 0) → (out is 0)
- (in2 is 0) → (out is 0)
- (in3 is 0) → (out is 0)
- (in4 is 0) → (out is 0)
- (in5 is 0) → (out is 0)
- (in6 is 0) → (out is 0)
- (in0 is 1) and (in1 is 1) and ... and (in5 is 1) and (in6 is 1) → (out is 0)

not mentioned in  
antecedent means  
driven with "X"

8 simulations  
in total



# Symbolic Simulation

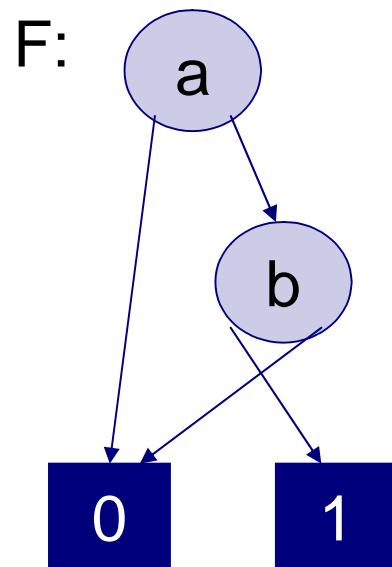
- Boolean expression datatype

- ☐ Variables; a, b, c
- ☐ Logical operations; not, and, or
- ☐ Compositional
- ☐ Canonical representation

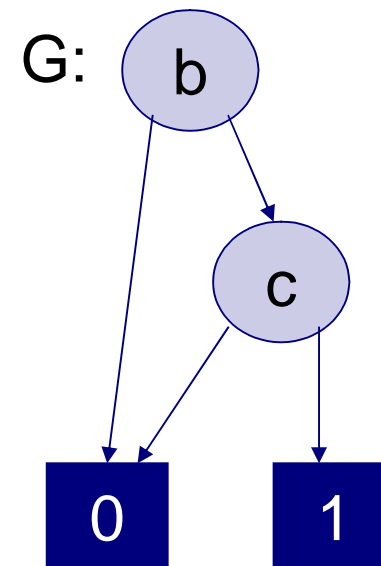
(Reduced Ordered)  
Binary Decision  
Diagrams (BDDs)

# Compositional?

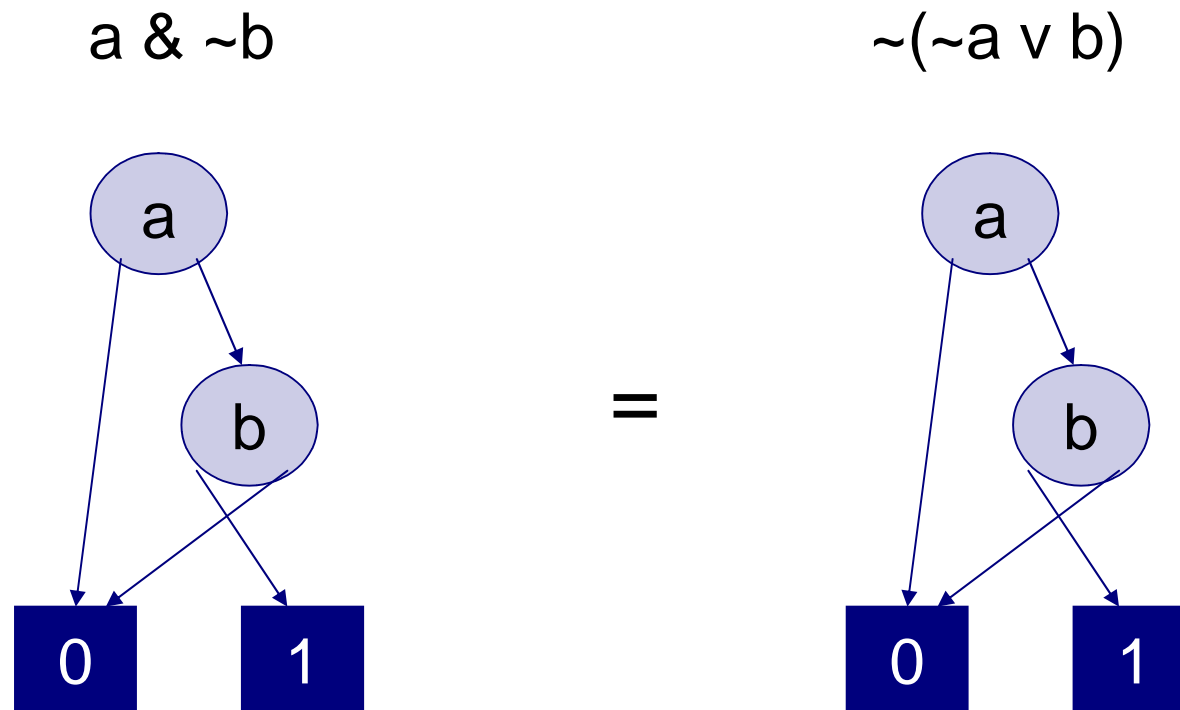
F & G



&



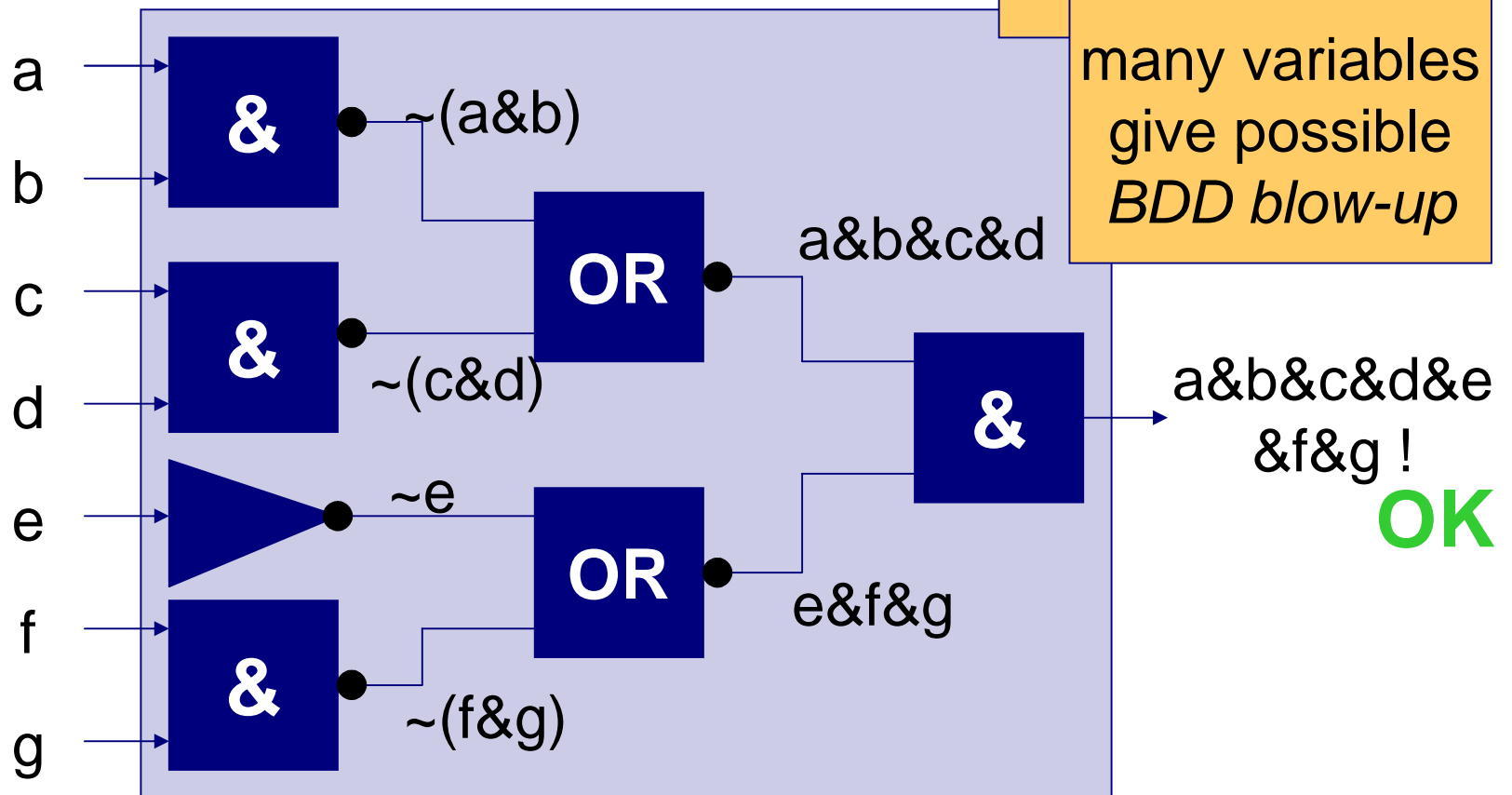
# Canonical?



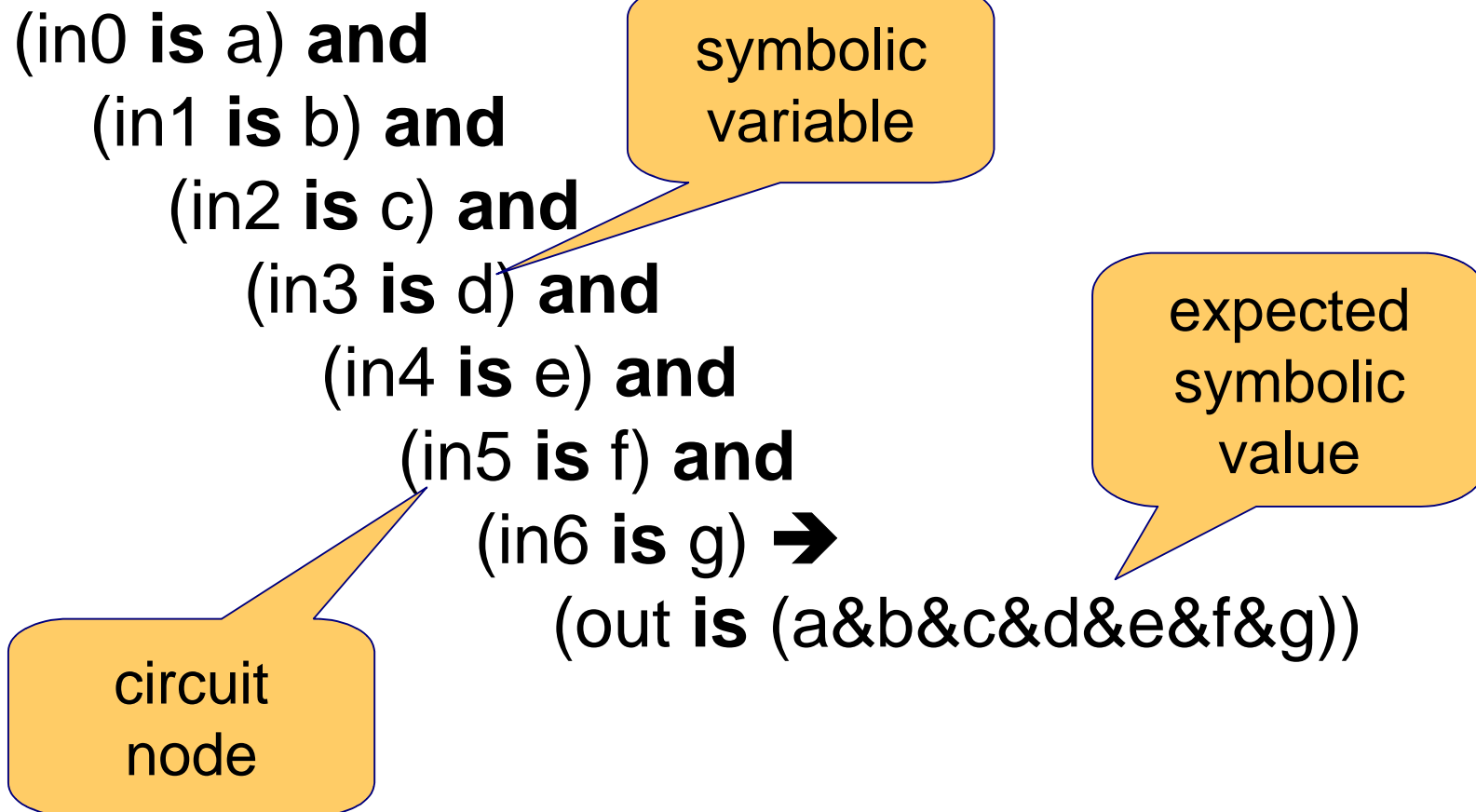
# Symbolic Simulation ...

only 1  
simulation!

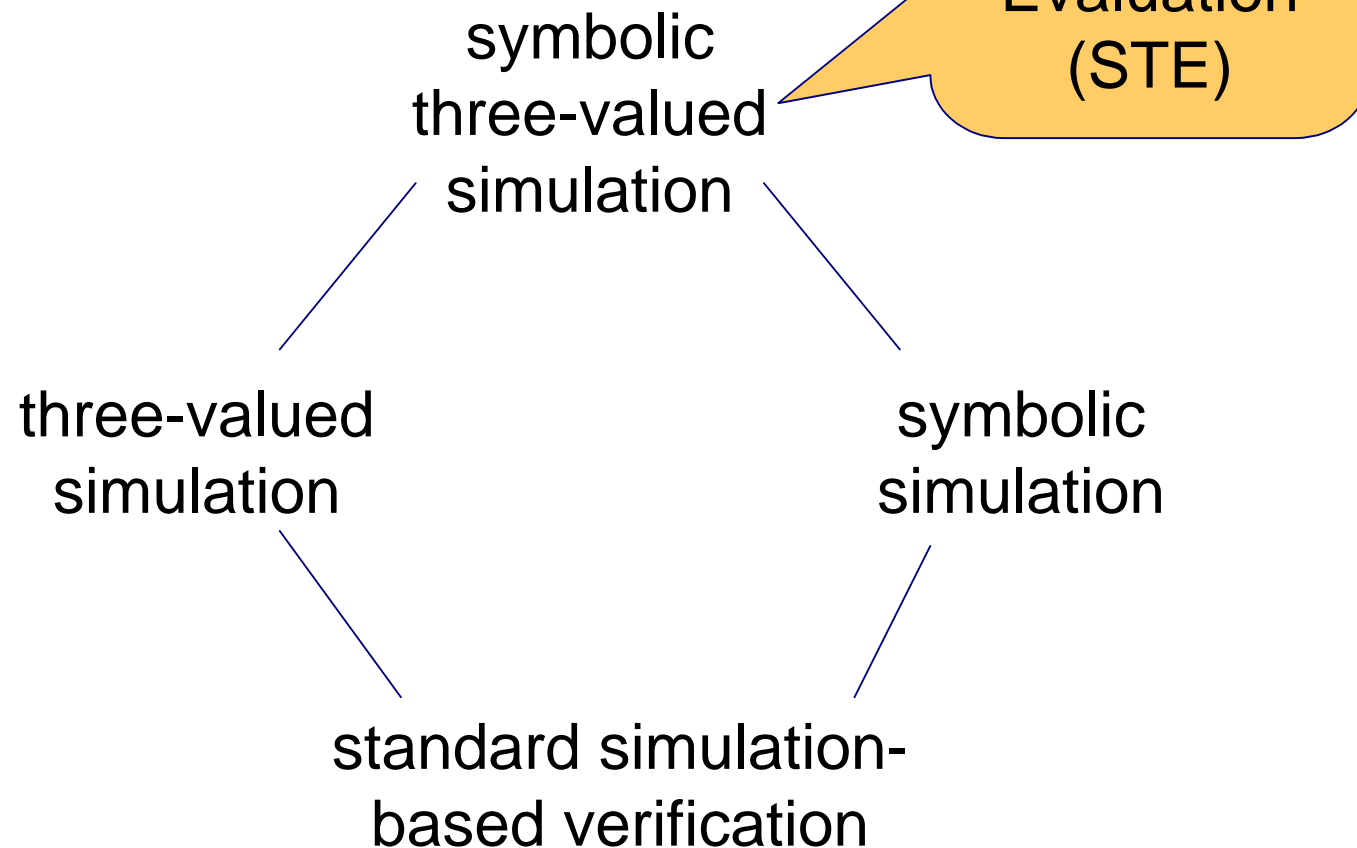
many variables  
give possible  
*BDD blow-up*



# Symbolic Specification



# Summary





# Idea

- 128 ordinary simulations
  - require 7 symbolic variables
- 8 three-valued simulations
  - require only 3 symbolic variables!
  - call these  $p, q, r$
- When  $p=q=r=1$ , all inputs are 1
- Otherwise,  $\langle pqr \rangle$  indicates which input is 0
- Expected value of out?

“symbolic  
indexing”

out is  $(p \& q \& r)$

# STE Spec

→ is a new operator

((~p&~q&~r) → (in0 is 0)) and  
((~p&~q& r) → (in1 is 0)) and  
((~p& q&~r) → (in2 is 0)) and  
((~p& q& r) → (in3 is 0)) and  
(( p&~q&~r) → (in4 is 0)) and  
(( p&~q& r) → (in5 is 0)) and  
(( p& q&~r) → (in6 is 0)) and  
(( p& q& r) → ((in0 is 1) and (in1 is 1) and ...  
and (in5 is 1) and (in6 is 1)))  
→ (out is (p&q&r))

Only 3 symbolic variables; less risk of blow-up!



# Conditional Driving

$$P \rightarrow A$$

Only use A to  
drive simulation  
when P is true

Otherwise,  
nodes in A are  
unknown: X

Logically:  
Implication



# Three-Valued Symbolic Expressions

- Simulator needs to deal with
  - boolean values 0,1
  - unknown value X
  - symbolic variables a, b, c
  - expressions with **&**, **OR**, **•**, over the above
- Solutions
  - new datastructure
  - dual-rail encoding

# Dual-Rail Encoding

x0 says  
when x is 0

x1 says  
when x is 1

| x | (x0,x1) |
|---|---------|
| 0 | (1,0)   |
| 1 | (0,1)   |
| X | (0,0)   |

X means  
neither 0 nor 1

Each three-valued entity is represented by a pair of two-valued entities

$$(x_0, x_1) \ \& \ (y_0, y_1) \\ = \\ (x_0 \ \text{OR} \ y_0, \ x_1 \ \& \ y_1)$$

$$(x_0, x_1) \ \text{OR} \ (y_0, y_1) \\ = \\ (x_0 \ \& \ y_0, \ x_1 \ \text{OR} \ y_1)$$

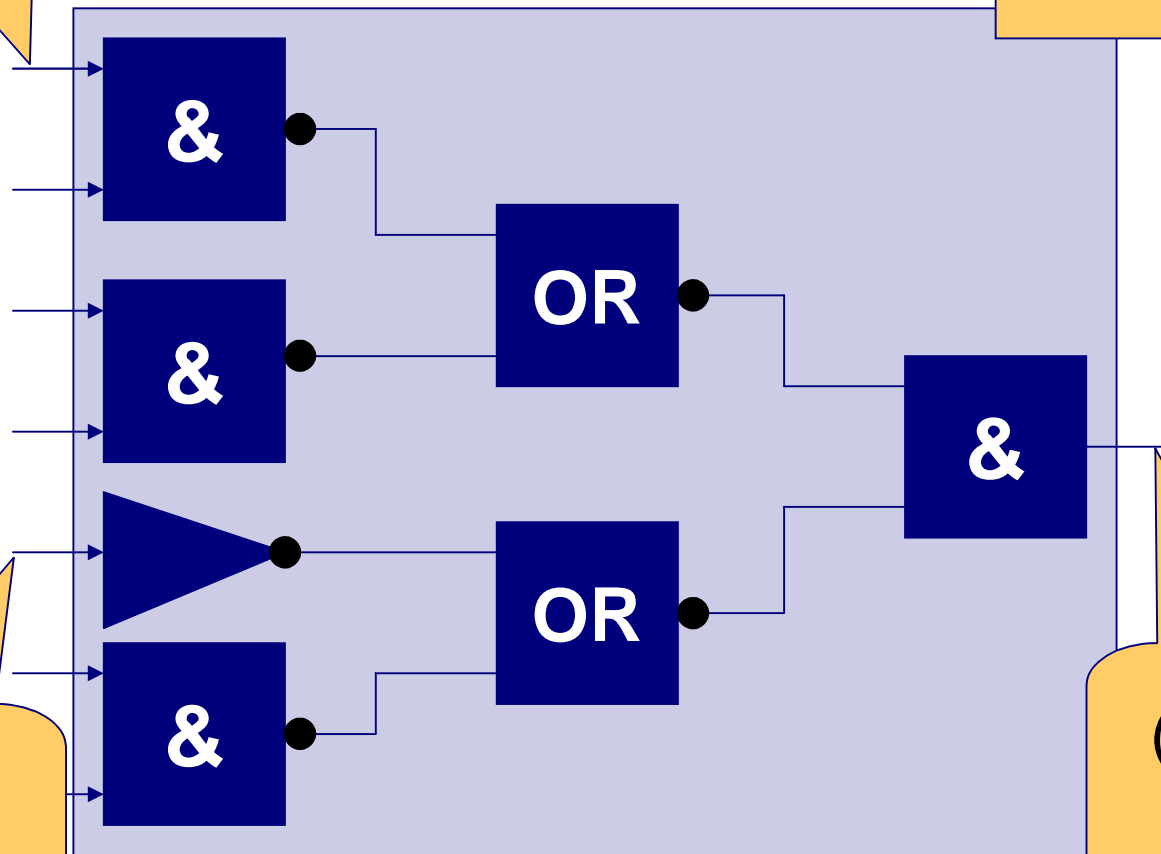
$$\bullet(x_0, x_1) \\ = \\ (x_1, x_0)$$



# Logic Three-Valued Simulation ...

$(\sim p \& \sim q \& \sim r,$   
 $p \& q \& r)$

only 1  
simulation,  
3 variables



$(\sim p \& q \& r,$   
 $p \& q \& r)$

$(\sim(p \& q \& r),$   
 $p \& q \& r)$



# Symbolic Trajectory Evaluation

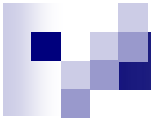
- Invented in 1995 by Seger and Bryant
- Used industrially
  - Mainly Intel; heavy use
    - Forte
    - ReFLect/IDV
  - Memory-intensive circuits
    - Hard for other verification methods



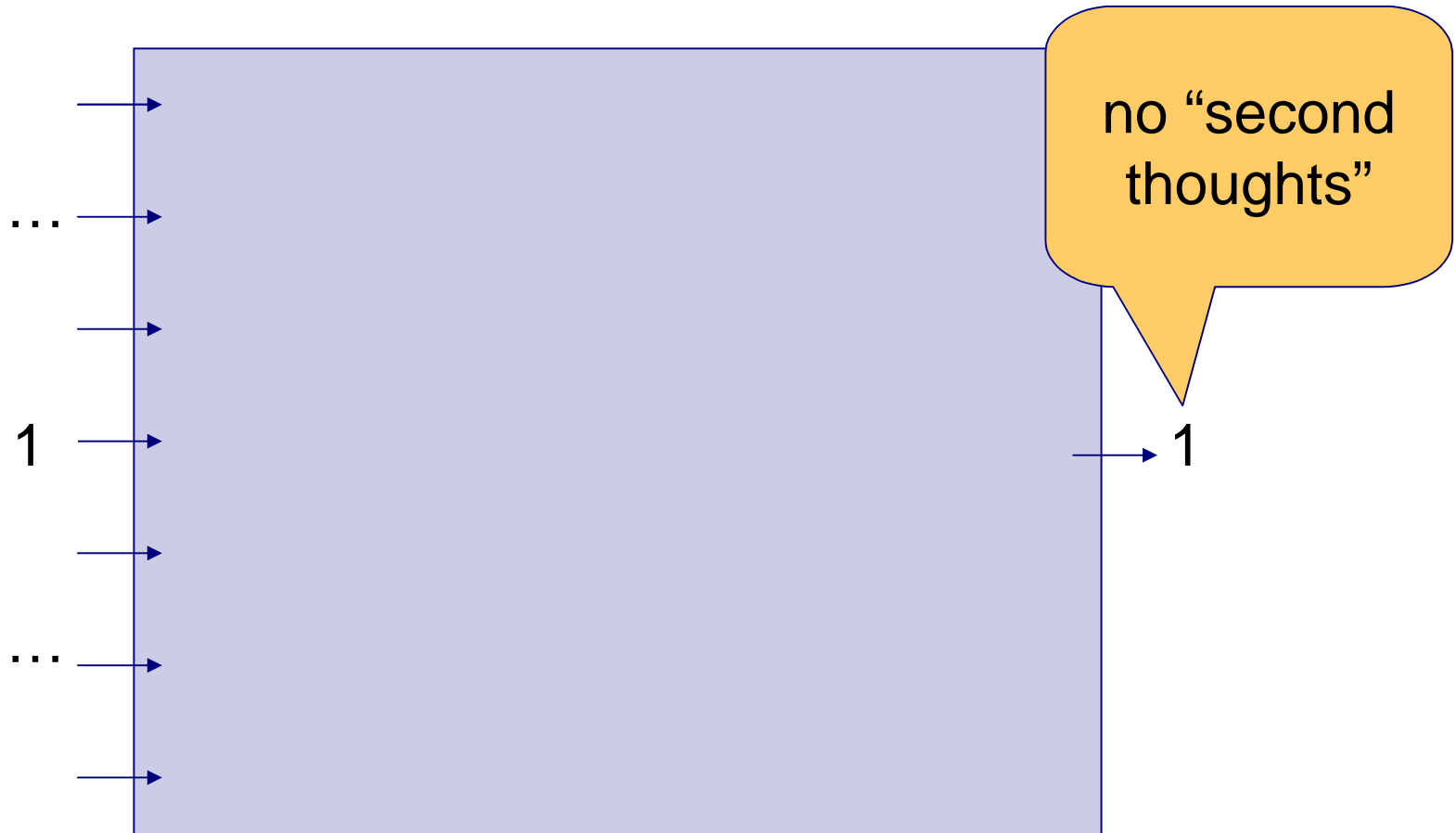
# The Rest of this Lecture

- Some pitfalls
- More interesting example: Memory
- Semantics
- Current directions

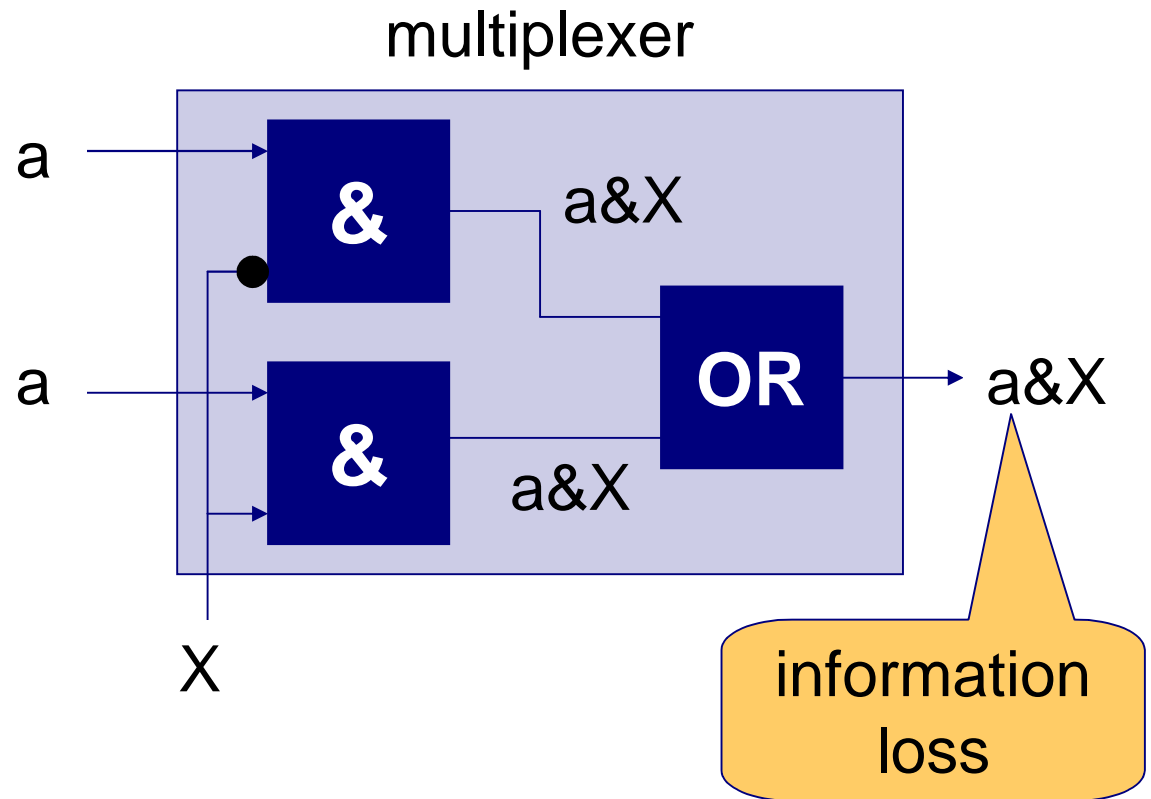




# What Does X Mean?

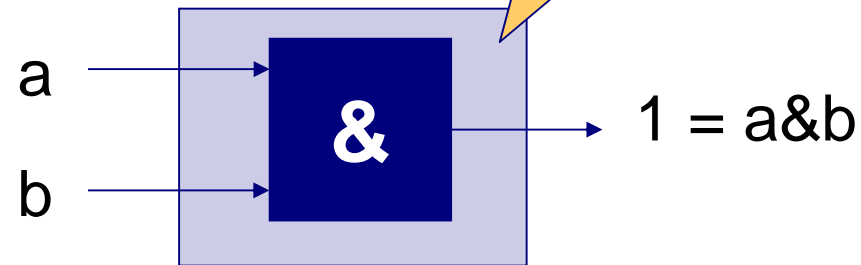


# Pitfall 1



(sel is b) and  
(in0 is a) and (in1 is a)  $\rightarrow$  (out is a)

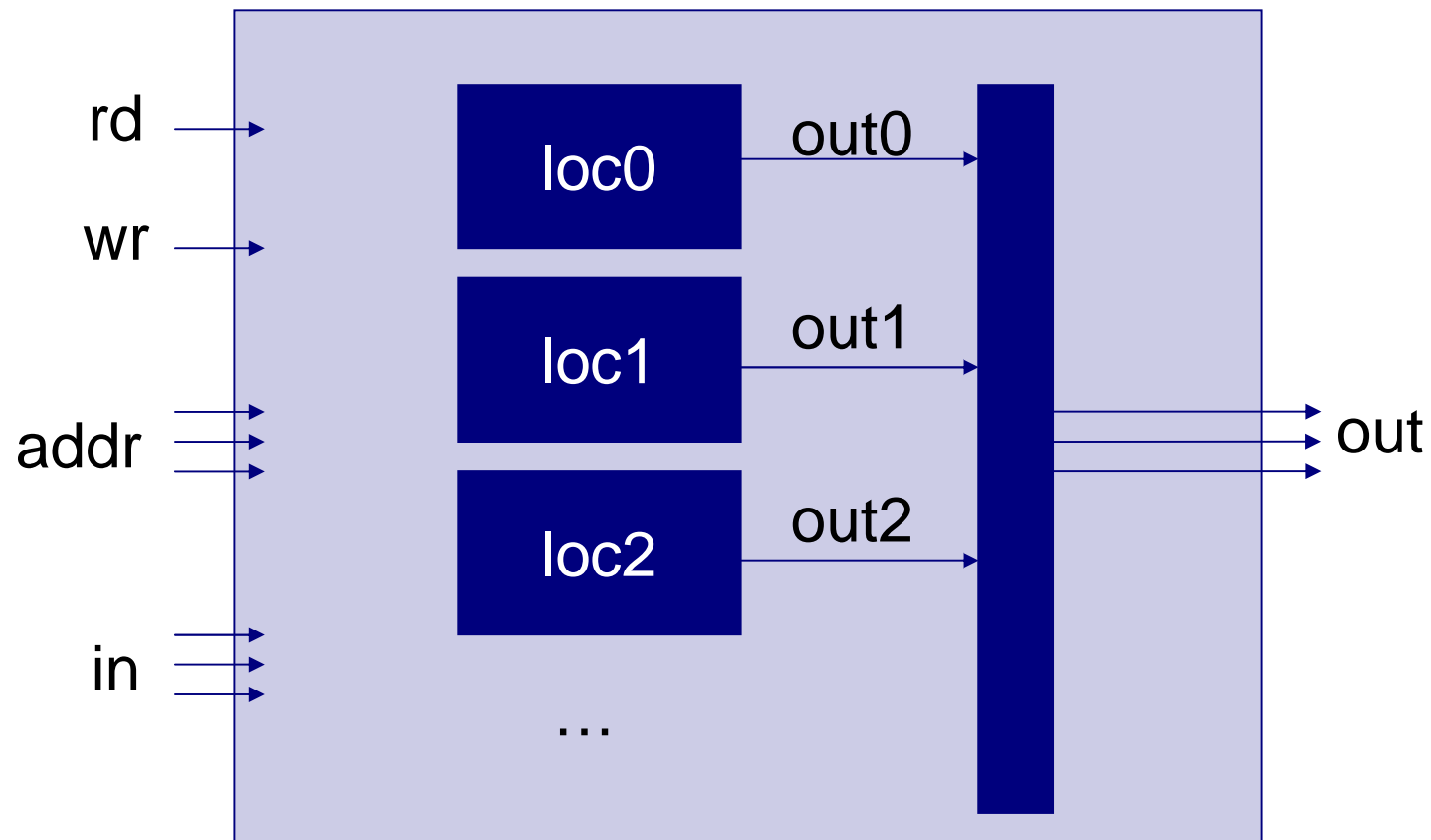
# Pitfall 2



(in0 is  $a$ ) and (in1 is  $b$ ) and  
(out is 1)  $\rightarrow$  (in0 is 1) and (in1 is 1)

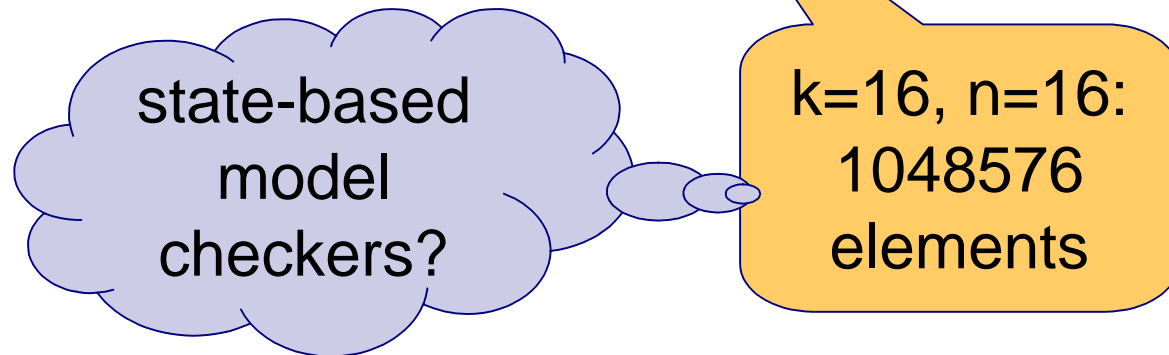
we need a  
semantics!  
*predictability*

# Example: Memory



# Memory

- Address width  $k$ 
  - $2^k$  locations
- Data width  $n$ 
  - $n \cdot (2^k)$  state-holding elements



# A Specification ( $k=2, n=1$ )

(wr is 1) **and** (in is d) **and**

first we write d to  
address a0a1

(addr0 is a0) **and** (addr1 is a1) **and**

**N** ((rd is 1) and

then we read from  
address a0a1

(addr0 is a0) and (addr1 is a1)) **→**

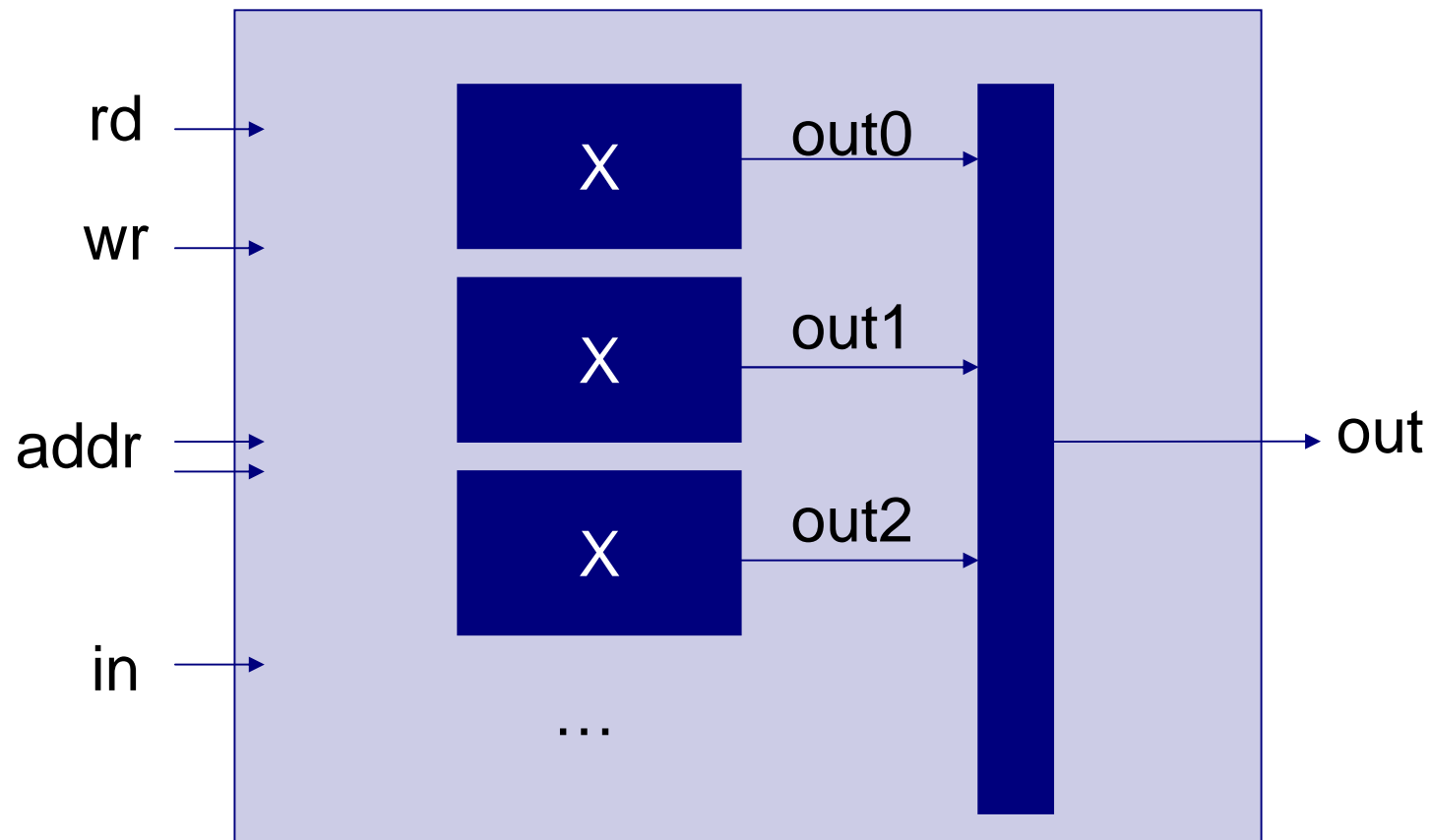
next point  
in time

**N** (out is d)

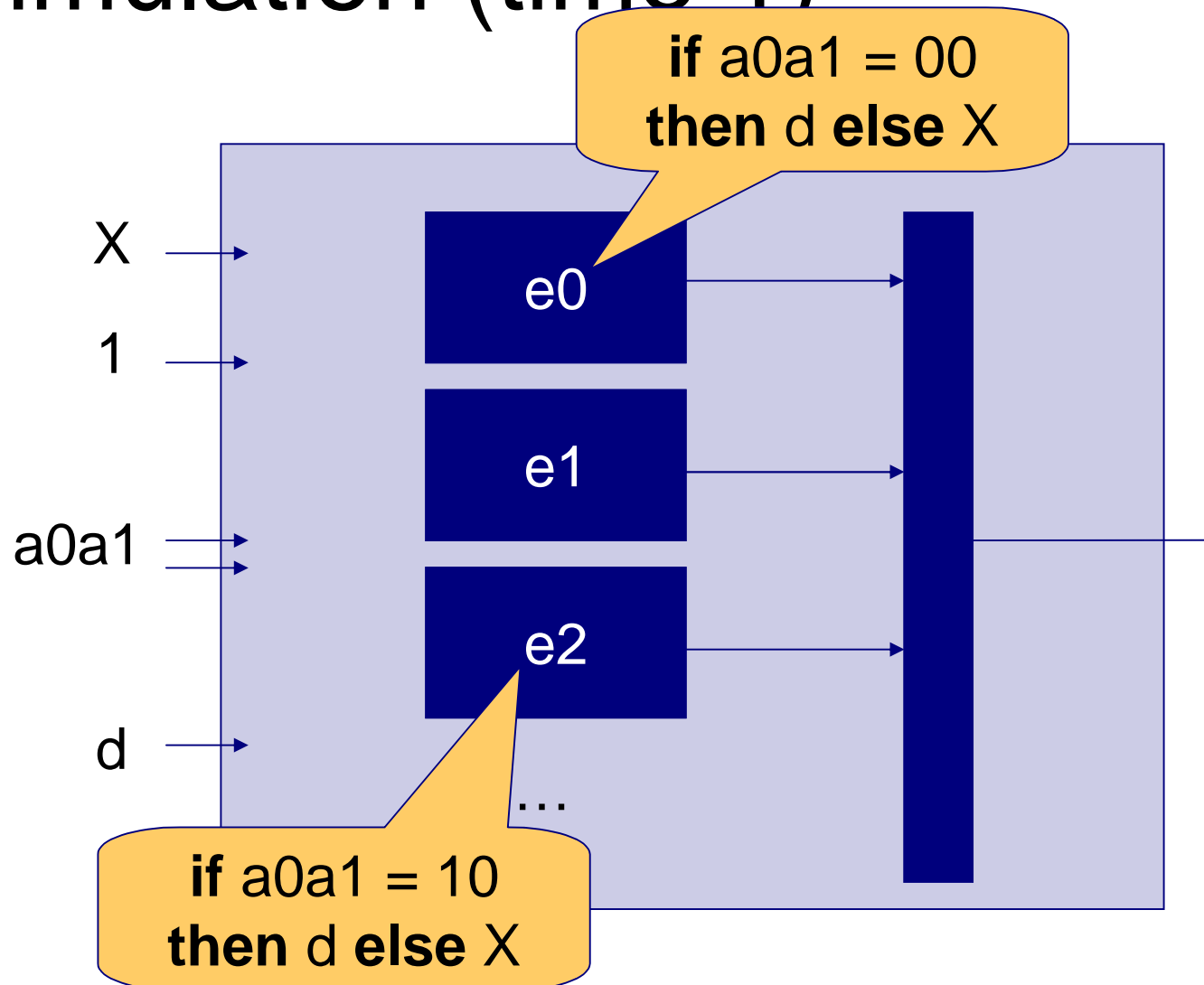
we expect d  
to come out

symbolic  
variables:  
a0,a1: address,  
d: data

# Simulation (initially)

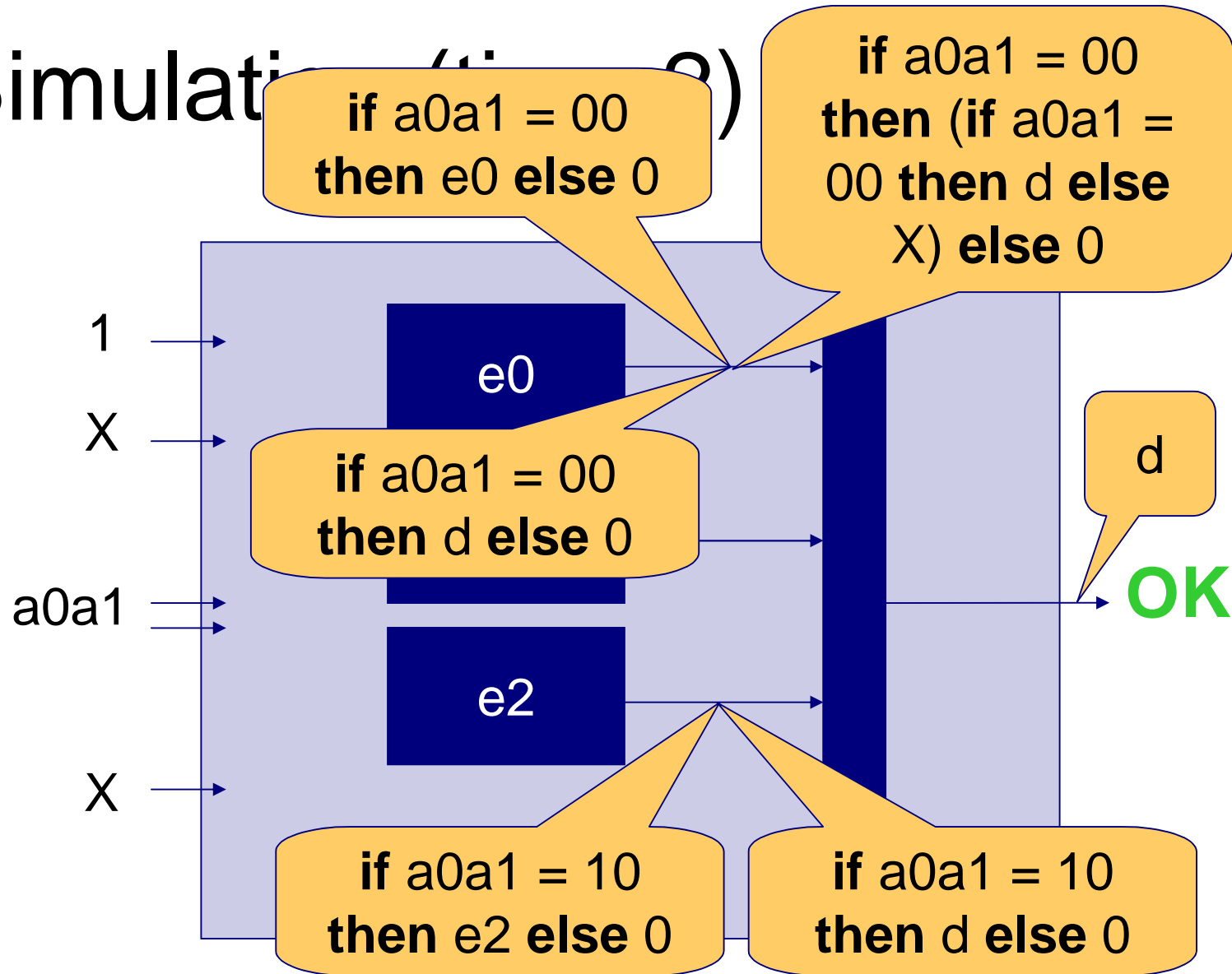


# Simulation (time 1)





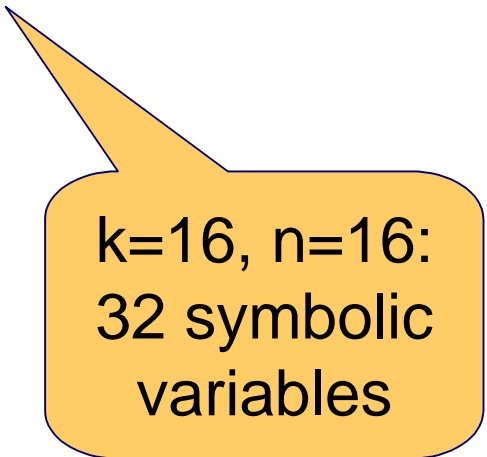
# Simulation (4.9)





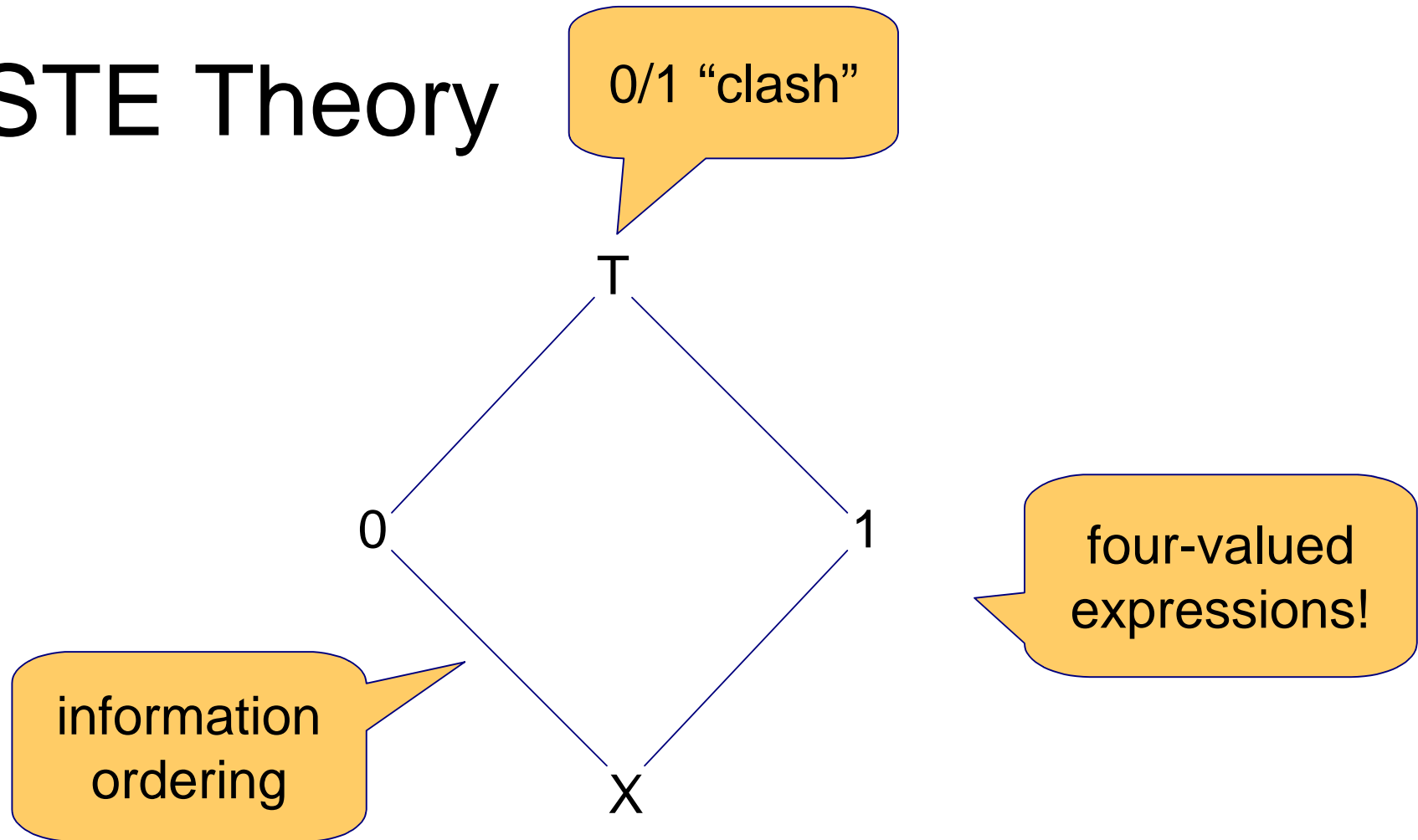
# Memory with STE

- Address width  $k$ , data width  $n$ 
  - $2^k$  locations
  - $n \cdot (2^k)$  state-holding elements
  - $k+n$  symbolic variables



$k=16, n=16$ :  
32 symbolic  
variables

# STE Theory

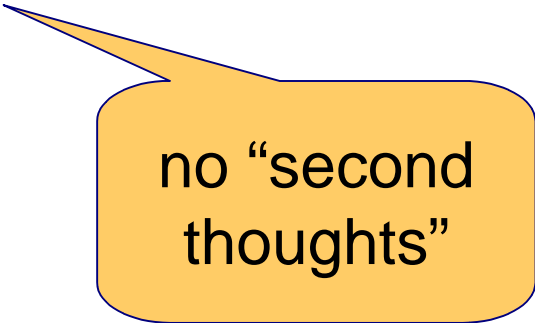


information lattice



## 4-Valued Gates

- $T \& y = T$       $y \& T = T$
- $T \text{ OR } y = T$       $y \text{ OR } T = T$
- $\bullet T = T$
- Gates are *monotonic* w.r.t. information ordering



no “second thoughts”

# Circuit Model

example:  
{in0,in1,out}

- Set of *nodes*  $N$ 
  - state-holding:  $n$  vs  $n'$
- Set of *states*  $s : S = N \rightarrow \{X,0,1,T\}$
- Circuits are modelled as *closure functions*  
 $F : S \rightarrow S$

propagates given  
values to other nodes

can be easily constructed  
from the netlist



# Closure Function $F : S \rightarrow S$

- Monotonic

- $s1 \leq s2$  implies  $F(s1) \leq F(s2)$

- Idempotent

- $F(F(s)) = F(s)$

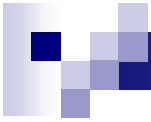
no second  
thoughts

- Extensive

- $s \leq F(s)$

completely  
simulated

do not invent  
own things



# Sequences of States

- Sequences  $\text{seq} : \text{Seq} = \text{Time} \rightarrow S$
- Closure function over time  $F^* : \text{Seq} \rightarrow \text{Seq}$ 
  - Connecting all state-holding registers
  - Monotonic
  - Idempotent
  - Extensive

# Trajectory Evaluation Logic (TEL)

$A, B, C ::= n \text{ is } 0$

|  $n \text{ is } 1$

|  $P \rightarrow A$

|  $A1 \text{ and } A2$

|  $\mathbf{N} A$

$n \text{ is } P$   
shorthand for  
 $(P \rightarrow n \text{ is } 1) \text{ and } (\sim P \rightarrow n \text{ is } 0)$



given boolean  
evaluation phi for  
symbolic variables

Def TFI

given a  
sequence of  
states seq

$\text{phi, seq} \models n \text{ is } 0$

*iff.*  $\text{seq}(n)(0) \geq 0$

$\text{phi, seq} \models n \text{ is } 1$

*iff.*  $\text{seq}(n)(0) \geq 1$

$\text{phi, seq} \models P \rightarrow A$

*iff.*  $\text{phi} \models P \text{ implies } \text{phi, seq} \models A$

$\text{phi, seq} \models A1 \text{ and } A2$

*iff.*  $\text{phi, seq} \models A1 \text{ and } \text{phi, seq} \models A2$

$\text{phi, seq} \models \mathbf{N} A$

*iff.*  $\text{phi, seq}^1 \models A$

time shift



# Trajectories

sequence  
following from  
simulation

- A sequence  $seq$  is a *trajectory*:

- $F^*(seq) = seq$

- Alternatively:

- Exists  $seq'$  .  $F^*(seq') = seq$



# Final Semantics

$$F \models A \rightarrow C$$

*iff.*

restriction to  
three-  
valuedness

for all  $\phi$ , and for all trajectories  $\text{traj}$  of  $F$ :  
 $\phi, \text{traj} \models A \text{ implies } \phi, \text{traj} \models C$



# Fundamental Theorem of STE

all trajectories  $\text{traj}$  of  $F$   
for which  $\text{phi}, \text{traj} \models A$   
are characterized by  
the *weakest* trajectory  $\text{traj}$   
for which  $\text{phi}, \text{traj} \models A$

enough to just  
calculate the  
weakest trajectory



# Abstraction Refinement

- Failed STE assertion

- “real” counter example


- something is really wrong

- “spurious” counter example

- too many X’s in the simulation

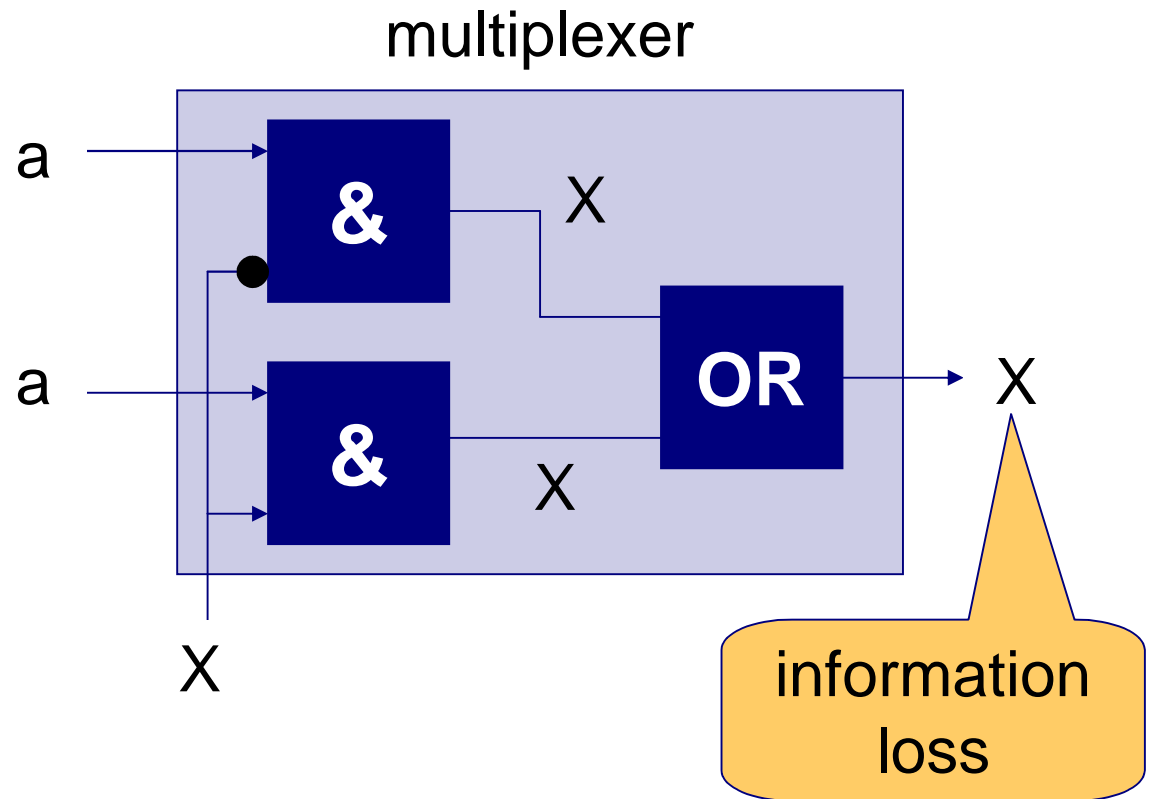
- After spurious counter example

- Specification needs to be *refined*



hard to  
know what  
kind

# Pitfall 1



(in0 is a) and (in1 is a) → (out is a)

# “Weakest Strengthenings”

**(in0 is a) and (in1 is a)  $\Rightarrow$  (out is a)**



**a=1**

**in0=1**

**in1=1**

**sel=1**

**out=1**

**(sel is 1) and (in0 is 1)  
and (in1 is 1)  $\Rightarrow$  (out is 1)**

*weakest satisfying  
strengthening*

# “Weakest Strengthenings”

(in0 **is** a)  $\rightarrow$  (out **is** a)



a=1

in0=1

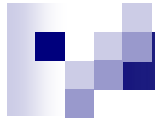
in1=0

sel=1

out=0

*weakest contradicting  
strengthening*





# Weakest Strengthenings

- Implemented in a tool “STAR”
- SAT-based
- Available from Chalmers
- CAV'06



# Content-Addressable Memory (CAM)

- “Lookup table”
- 2 memories: tagmem, datamem
- Each tag is coupled with a data
- Store
- Retrieve

# CAM Specification (1)

**(rd is 1) and (tag is t) and  
(tagmem0 is t0) and ... and  
(tagmem15 is t15) and  
(datamem0 is d0) and ... and  
(datamem15 is d15)**



**((t = t0) → (out is d0)) and ... and  
((t = t15) → (out is d15))**

symbolic  
variables:

t, t0, ..., t15, d0, ..., d15

too many  
variables:  
blow-up!

# CAM Specification (2)

symbolic  
indexing:  
t,i,d

(rd **is** 1) **and** (tag **is** t) **and**  
(i = 0  $\rightarrow$  (tagmem0 **is** t) **and**  
(datamem0 **is** d)) **and**

...

(i = 15  $\rightarrow$  (tagmem15 **is** t) **and**  
(datamem15 **is** d))



(out **is** d)



# STAR output

## ■ Weakest *contradicting* strengthening

- ☐ i=3
- ☐ t=0010
- ☐ d=11111100

---

- ☐ rd=1
- ☐ tag=0010
- ☐ tagmem1=**0010**
- ☐ tagmem3=0010
- ☐ datmem1=XXXXXX**1X**
- ☐ datmem3=111111100
- ☐ out=1111111X

the rest is X



# Conclusions


- STE

- ☐ Powerful
- ☐ Find the right abstraction
- ☐ This can be hard (help)



# STE Limitations

- Expressivity
  - Like LTL with finitely many times
  - No initial states
  - No concept of reachable states



# Solution 1: Induction

- B should hold for all *reachable* states
- Prove in STE:
  - $I \rightarrow B$  (I characterizes the initial states)
  - $B \rightarrow \mathbf{N} B$
- Conclude that B always holds
- Need theorem prover for *meta-reasoning*

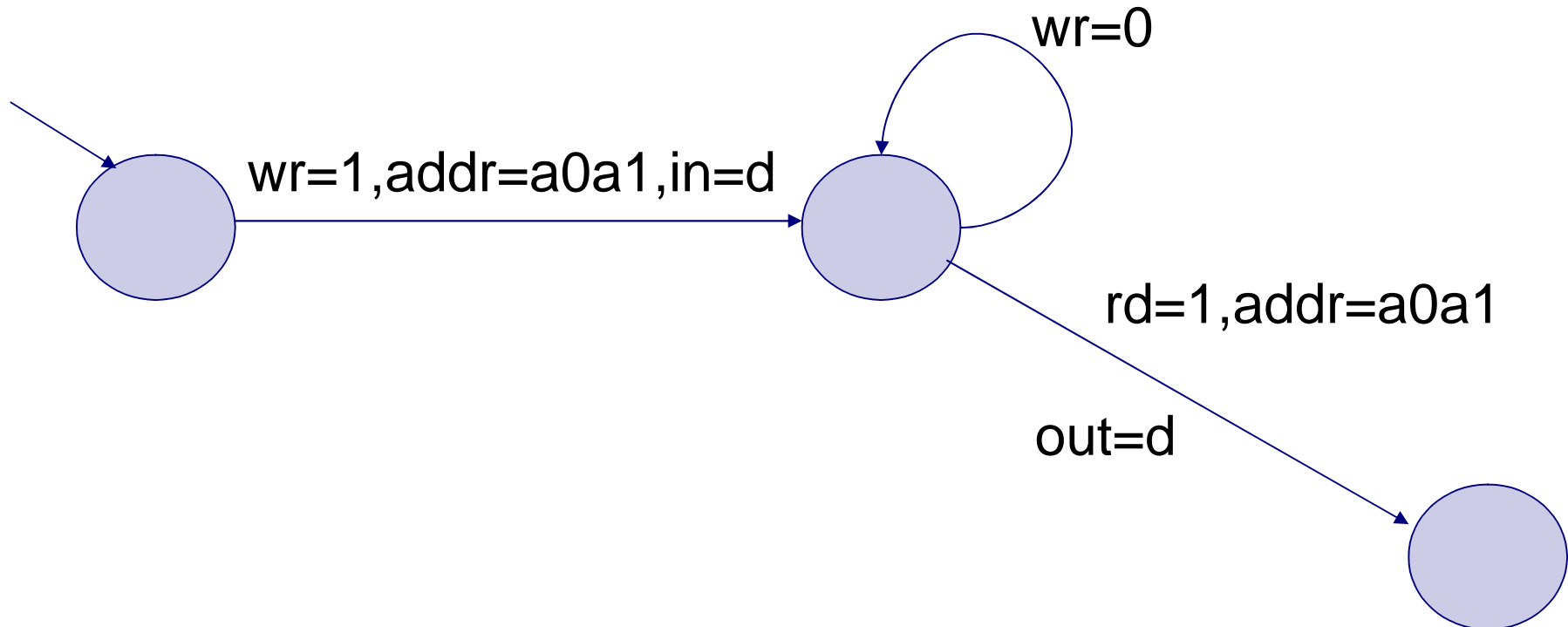


vital!



# Solution 2: GSTE

- *Generalized STE*
- Specification is a graph:





# Active Research

- What are the right algorithms for (G)STE?
  - BDD-based
  - SAT-based
- What is the right semantics for GSTE?
- A logic for GSTE specifications
  - Melham (Oxford)
- (G)STE refinement?
  - Automatic
  - Semi-automatic