

Causality, Revisited

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Roadmap

- Observing causality
 - Causal trees
 - Causal automata
- Models with resource allocation, deallocation
 - Presheaves, coalgebras
 - Pi calculus
 - History Dependent Automata
 - From named sets to families, symmetries
 - Preasheaf models for causality
 - From causal trees to causal automata
- Conclusion



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Causal processes

Assume a set of atomic processes and their transitions

$$p_1 \xrightarrow{a} p_1 \qquad p_2 \xrightarrow{b} p_2$$

Darondeau-Degano causal semantics

$$\{1\} \Rightarrow p_1 \parallel \{2\} \Rightarrow p_2 \xrightarrow{a, \{1\}} \{1, 2\} \Rightarrow p_1 \parallel \{3\} \Rightarrow p_2$$

causality vs noninterference, system maintenance



Causal processes

$$\frac{p \xrightarrow{a} t \in \Delta}{K \Rightarrow p \xrightarrow{a, K}_{\text{DD}} \{1\} \cup \delta(K) \Rightarrow t}$$

$$\frac{t_1 \xrightarrow{l} t'_1}{t_1 \parallel t_2 \xrightarrow{l}_{\text{DD}} t'_1 \parallel \delta(t_2)}$$

$$\frac{t_1 \xrightarrow{a, K_1}_{\text{DD}} t'_1 \quad t_2 \xrightarrow{\bar{a}, K_2}_{\text{DD}} t'_2}{t_1 \parallel t_2 \xrightarrow{\tau, K_1 \cup K_2}_{\text{DD}} \eta(\delta(K_2), t'_1) \parallel \eta(\delta(K_1), t'_2)}$$

$$\frac{t_2 \xrightarrow{l} t'_2}{t_1 \parallel t_2 \xrightarrow{l}_{\text{DD}} \delta(t_1) \parallel t'_2}$$

- $\delta(K)$ shifts all the causes in K by one, in order to “make room” for the new event 1; we let $\delta(K \Rightarrow p) = \delta(K) \Rightarrow p$
- $\eta(K_1, K_2)$ joins K_1 and K_2 only if $1 \in K_2$, otherwise returns K_2 ; we let $\eta(K_1, K_2 \Rightarrow p) = \eta(K_1, K_2) \Rightarrow p$.

infinite state-space => causal automata

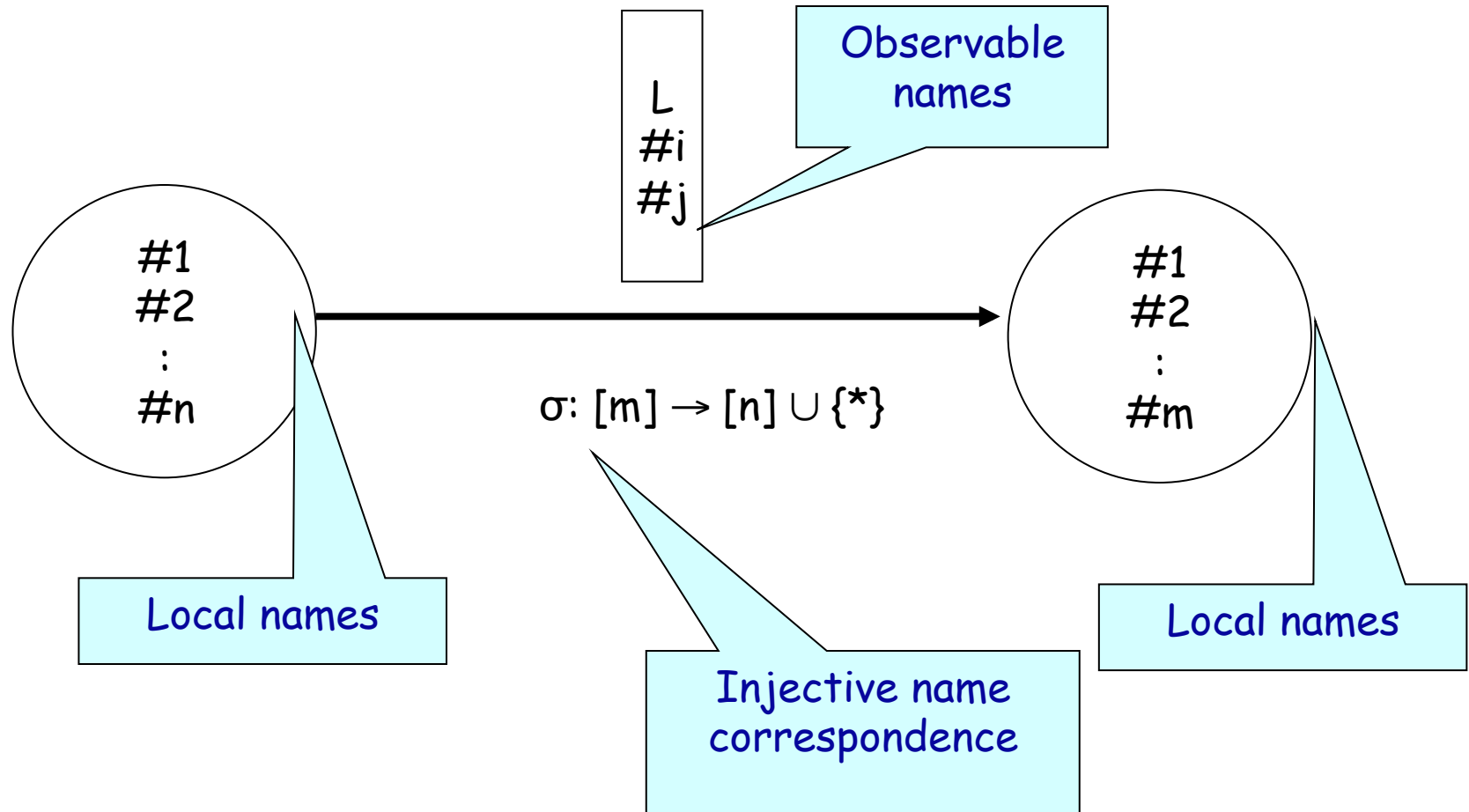


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Causal Automata: Structure of Transitions



Causal Automata

Definition 8 (causal automaton). Let \mathcal{N} be a fixed infinite denumerable set of event names.

A *causal automaton* is a tuple $A = \langle Q, w, \mapsto, q_0 \rangle$ where:

- Q is a set of *states*;
- $w : Q \rightarrow \mathcal{P}_{\text{fin}}(\mathcal{N})$ associates to each state a finite set of names;
- \mapsto is a set of *transitions*; each transition has the form $q \xrightarrow[M]{a} \sigma q'$, where:
 - $q, q' \in Q$ are the *source* and *target* states;
 - $a \in \text{Act}$ is the *label*;
 - $M \subseteq w(q)$ are the *dependencies* of the transition;
 - $\sigma : w(q') \hookrightarrow w(q) \cup \{\star\}$ is the injective (inverse) *renaming* for the transition; the special mark $\star \notin \mathcal{N}$ is used to recognize in the target state the name corresponding to the current transition;
- $q_0 \in Q$ is the *initial state*; we require that $w(q_0) = \emptyset$.

- Montanari, U. and Pistore, M., History Dependent Verification for Partial Order Systems, in: D. Peled, V. Pratt, and G. Holzmann, Eds., Procs. Partial Order Methods in Verifications, DIMACS Series in Discrete Mathematics and Theoretical Computer Science, Vol.29, 259-272, 1996.
- Montanari, U. and Pistore, M., Minimal Transition Systems for History-Preserving Bisimulation, in: Ruediger Reischuk, Michel Morvan, Eds., STACS 97, Springer LNCS 1200, 1997, pp. 413-425.



Causal Automata Bisimulation

Definition 9 (bisimulation on causal automata). A set \mathcal{R} of triples is a *causal bisimulation* for causal automata A and B if:

- whenever $(p, \delta, q) \in \mathcal{R}$ then $p \in Q_A$, $q \in Q_B$ and δ is a partial injective function from $w_A(p)$ to $w_B(q)$;
- $(q_{0A}, \emptyset, q_{0B}) \in \mathcal{R}$;
- whenever $(p, \delta, q) \in \mathcal{R}$ and $p \xrightarrow[M]{a}_\sigma p'$ in A then there exist some $q \xrightarrow[\delta(M)]{a}_\rho q'$ in B and some δ' such that $(p', \delta', q') \in \mathcal{R}$ and $\delta'(m) = n$ implies $\sigma(m) = \star = \rho(n)$ or $\delta(\sigma(m)) = \rho(n)$;
- whenever $(p, \delta, q) \in \mathcal{R}$ and $q \xrightarrow[M]{a}_\sigma q'$ in B then there exist some $p \xrightarrow[\delta^{-1}(M)]{a}_\rho p'$ in A and some δ' such that $(p', \delta', q') \in \mathcal{R}$ and $\delta'(m) = n$ implies $\sigma(m) = \star = \rho(n)$ or $\delta(\sigma(m)) = \rho(n)$.

The causal automata A and B are *bisimilar*, written $A \sim_{ca} B$, if there is some bisimulation for them.



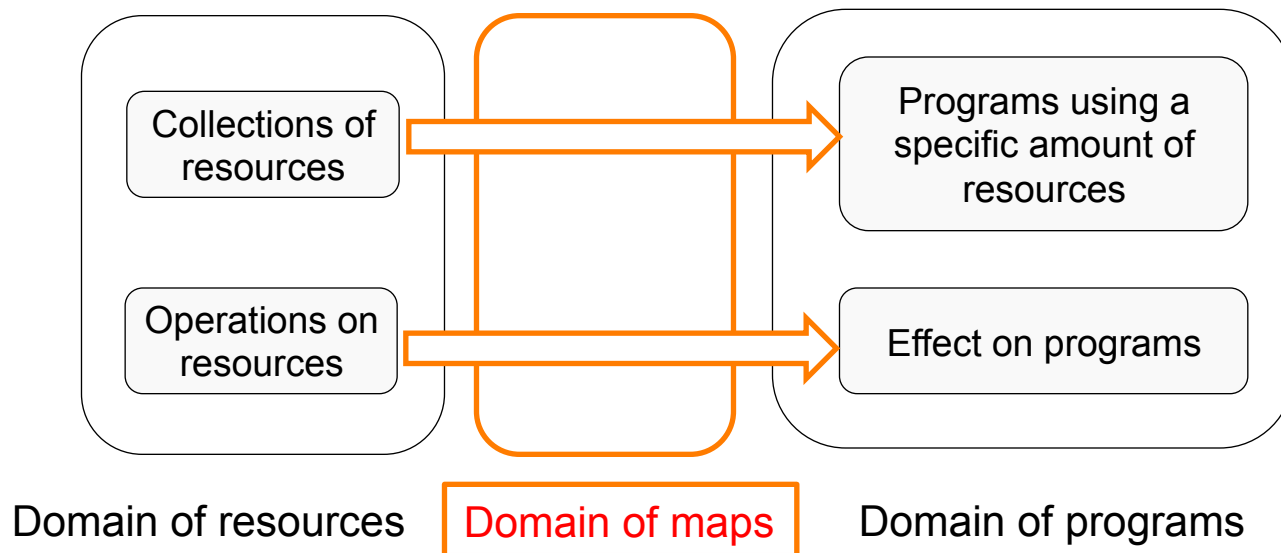
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Models

- “Modular” models:
 - Fix the language, vary the allocation mechanisms (e.g. JVM)
 - Fix the allocation mechanisms, vary the languages (e.g. MS Common Language Runtime, CLR)
- Implementation of resources decoupled from the way they are used



Roadmap

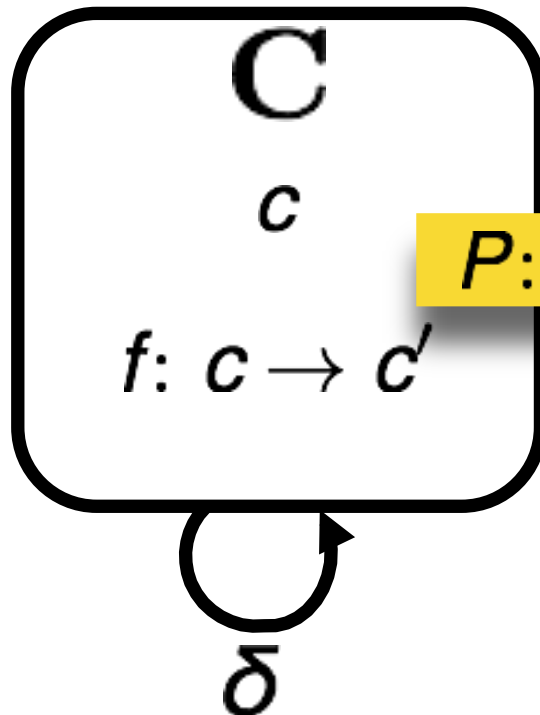
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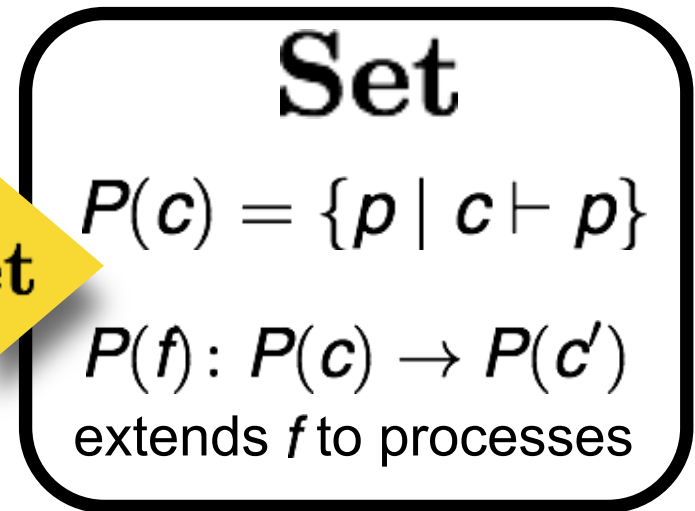
- Three independent layers
 - **Resources** as a category R , equipped with **allocation operators**
$$\delta_k : R \rightarrow R \quad (\text{one for each type } k \text{ of resource})$$
 - **Programs** as a map (presheaf) $P: R \rightarrow \mathbf{Set}$
 - **Behavior** as a suitable coalgebra, i.e. a categorical transition system, with states drawn from P
- Nice properties:
 - Better for binding signatures than plain sets
 - Application of known theories (universal algebras/coalgebras) is possible:
 - Denotational models
 - Operational models and minimal systems
 - Have a concrete automata-theoretic counterpart: **HD-automata**

Categorical implementation

Domain of contexts



Domain of processes



$P: C \rightarrow \text{Set}$

Allocation operator

extends contexts with fresh names



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Example: the π -calculus

F = Finite sets (of names) $n = \{1, \dots, n\}$
+
renamings

Allocation modeled via coproducts

$$\delta(n) := n \xrightarrow{\quad} \boxed{n+1} \xleftarrow{\quad} 1$$

embeds old names embeds new name



Coalgebras over presheaves

Functor

$$BP = \mathcal{P}_f (Lab_1 \times P + Lab_2 \times P \circ \delta)$$

Coalgebra: $(B: \text{Set}^F \rightarrow \text{Set}^F, \text{tr}: P \rightarrow BP)$

$$\text{tr}_c: P(c) \rightarrow \mathcal{P}_f (\boxed{Lab_1(c) \times P(c)} + \boxed{Lab_2(c) \times P(\delta c)})$$

transitions without allocation

$$n \vdash p \xrightarrow{\bar{a}b} n \vdash p'$$

transitions with allocation

$$n \vdash p \xrightarrow{\bar{a}(\star)} \delta n \vdash p'$$



History Dependent automata

- In presheaf semantics, names are created, but never deallocated
- Transition systems have very often infinite states
- Model checking verification impossible/difficult
- History Dependent (HD) automata allow for deallocation of names and for reuse of the same states with different names
- A single state of a HD automaton represents all the states obtained by name permutation
- HD automata are similar to causal automata, but their states have symmetries => they can be bisimilar to themselves up to a name permutation
- HD automata can be seen as coalgebras in the category of named sets
- Named sets are sets where each element is equipped with a finite set of names. Functions relate the names of arguments-results
- What is the relation between HD automata and presheaf coalgebras?



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Three Equivalent Structures

Categorical equivalence between

- the nominal sets by Gabbay and Pitts/permutation algebras
- the Schanuel topos (the presheaf version, precisely the full subcategory of pullback-preserving endofunctors in the presheaf category Set^I , I being the small category of finite sets of natural numbers and injective functions)
- the named sets by Montanari and Pistore (whose coalgebras are HD-automata)

Equivalence for Coalgebras

- Marcelo Fiore, Sam Staton, Information and Computation, 2006
- Fabio Gadducci, Marino Miculan, Ugo Montanari, Higher-Order and Symbolic Computation, 2006
- Vincenzo Ciancia, Ugo Montanari: A Name Abstraction Functor for Named Sets, CMCS 2008.
- Vincenzo Ciancia, Accessible Functors and Final Coalgebras for Named Sets, Ph.D. Thesis, 2008.
- Vincenzo Ciancia, Ugo Montanari: Symmetries, Local Names and Dynamic (De)-Allocation of Names. Information and Computation, 2010.



The Category of Named Sets, Revisited, Generalized

- ▶ We represent the wide pullback preserving full subcategory of $\mathbf{Set}^{\mathbf{C}}$ as the category $\mathbf{Fam}(\mathbf{Sym}(\mathbf{C})^{op})$
- ▶ $\mathbf{Sym}(\mathbf{C})$ is the category of groups of automorphisms of \mathbf{C} , representing the **support** and **symmetry** of an element of a presheaf
- ▶ Symmetries are the essential information that is needed to reconstruct each represented presheaf: first one reconstructs the presheaf “freely” using representables, then a quotient is made using the symmetry.

Families are indexed collections of objects of \mathbf{C}

For named sets, \mathbf{C} is \mathbf{I} , the category of finite subsets of natural numbers and injections



Families vs. Presheaves

Q: what categories of presheaves can be represented as families?

1. Our answer: **small index categories of monos**, all automorphisms are iso, and **(weak) wide pullback preservation** give rise to an **equivalence of categories**
 2. **[Adamek, Velebil - TAC 2008]: locally presentable index categories** and **weak wide pullback preservation** represent presheaves - natural transformations are not encoded.
Generalises Joyal's species as representations of analytic functors.
- The two conditions are different: (1) includes coproducts of categories, (2) includes Set
They obviously overlap (e.g. finite sets and injections).

Vincenzo Ciancia, Alexander Kurz, Ugo Montanari, Families of Symmetries as Efficient Models of Resource Binding. CMCS 2010



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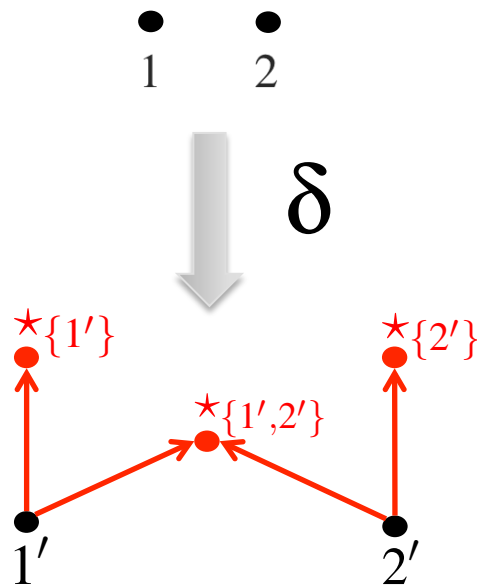
Category of causal relations

$\mathbf{P}_m =$

finite posets of events

+

injective functions between events that preserve and reflect partial ordering



Allocation operator

- Adds a new event for each set of causes
- Implemented through colimits



$$B: \mathbf{Set}^{\mathbf{P}_m} \rightarrow \mathbf{Set}^{\mathbf{P}_m}$$

$$BP(O) = \mathcal{P}_f(\boxed{L(O)} \times \boxed{P(\delta O)})$$

Pairs (action , set of events in O)

Causal
processes with
additional
events

Admits a final coalgebra, made of pairs

$$\boxed{O} \triangleright \boxed{T}$$

Full information about
history of events

“Almost” a
causal tree



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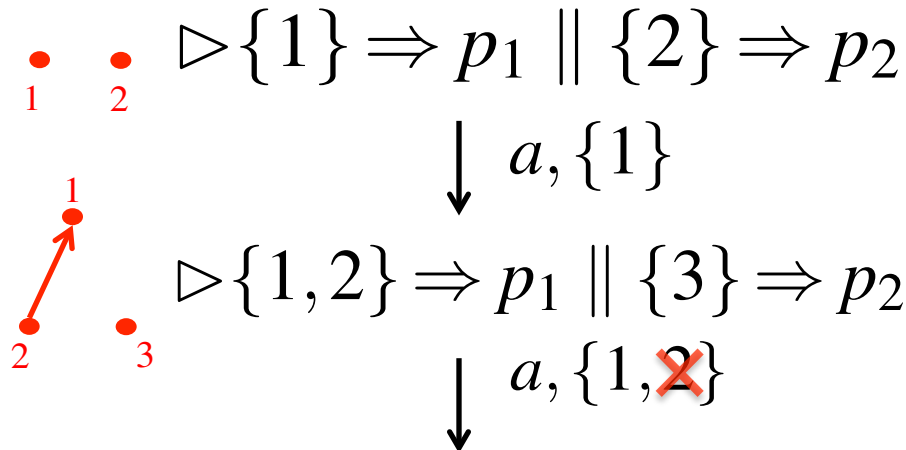


Causal processes are decorated with a poset, describing the past history of events

$$O \triangleright k$$

- Events in k must be a subset of those of O
- Each subprocess lists the whole history of its causes

Non-maximal events are removed from labels



$$\mathcal{C}(O) = \{k \mid O \triangleright k\}$$

$$\mathcal{C}(\sigma: O \rightarrow O') = \lambda O \triangleright k. k\sigma \downarrow_{O'}$$

$$\langle \mathcal{C}, \kappa: \mathcal{C} \rightarrow B\mathcal{C} \rangle$$

Applies σ to events in k and O' incorporates past events derived from the poset-indexed LTS

Still infinite-state!

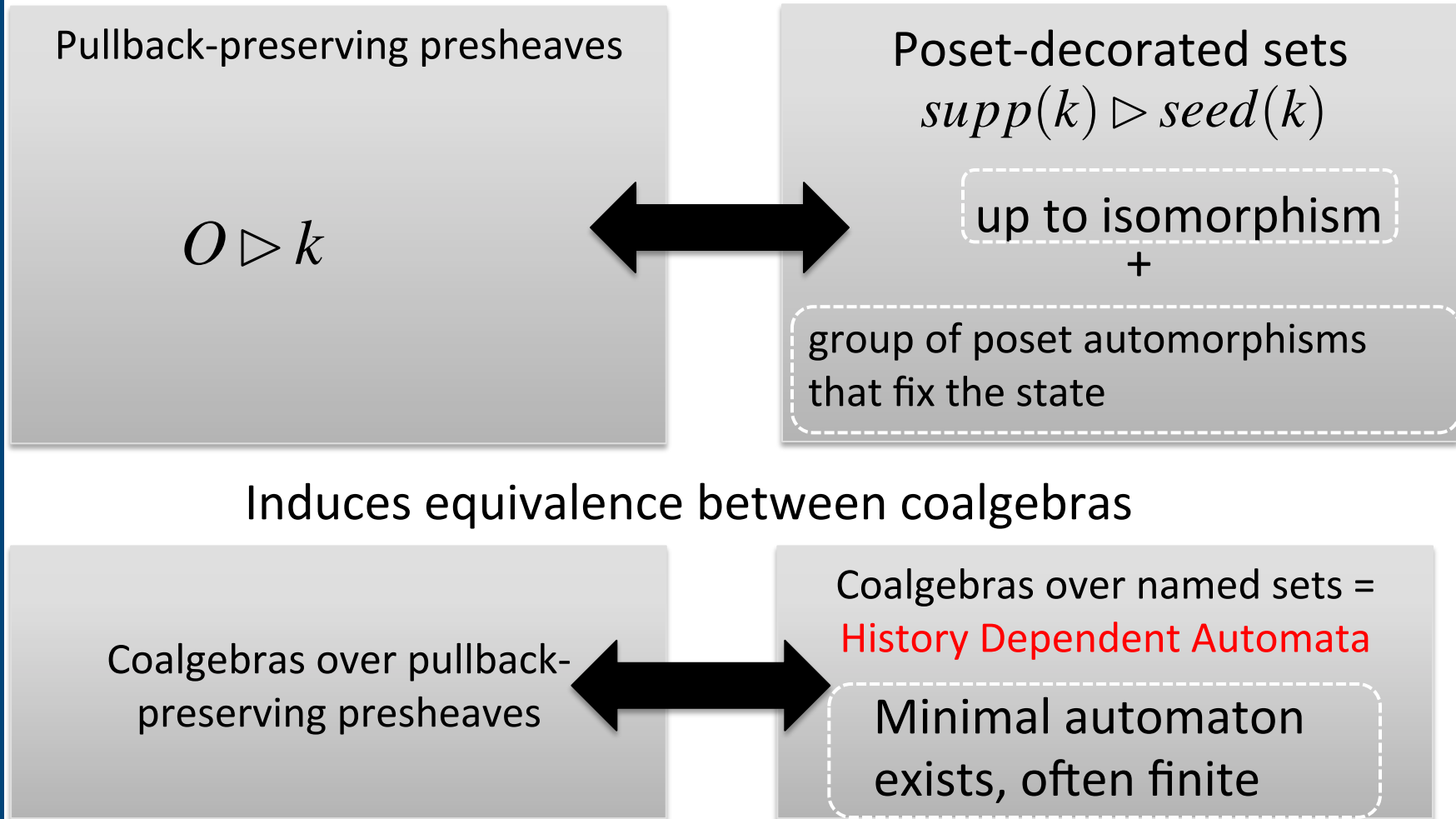
Given $O \triangleright k$ we can use (wide) pullbacks to compute

$supp(k) =$ Poset with all and only
immediate causes of k

$seed(k) =$ version of k with only
immediate causes

Existence guaranteed by \mathcal{C} preserving pullbacks

An efficient model (Ciancia-Kurz-Montanari 2010)



Similar to Pistore's causal automata, but automatic



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Operational Models with Resource Generation

- Generation of fresh resources is a basic operation in most distributed systems
 - Sessions, objects, keys, storage, links...
- We need models whose states are enriched with names
- We should be able to allocate, and possibly deallocate names
- Often more general kinds of resources
- A recent example: Matteo Sammartino PhD Thesis, Pisa, December 2013
- Resources are communication networks
- Applications to Software Defined Network
- Modeling Pastry Distributed Hash Tables
- Montanari U. and Sammartino, M., A Network-Conscious Pi-Calculus and Its Coalgebraic Semantics, TCS, to appear

Ongoing work:

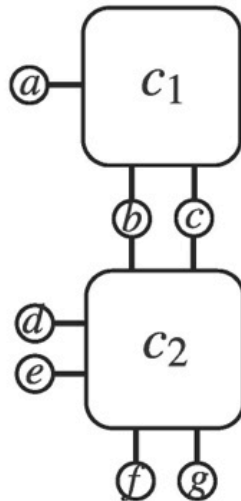
Software architectures as resources



What's Next: Software Architectures

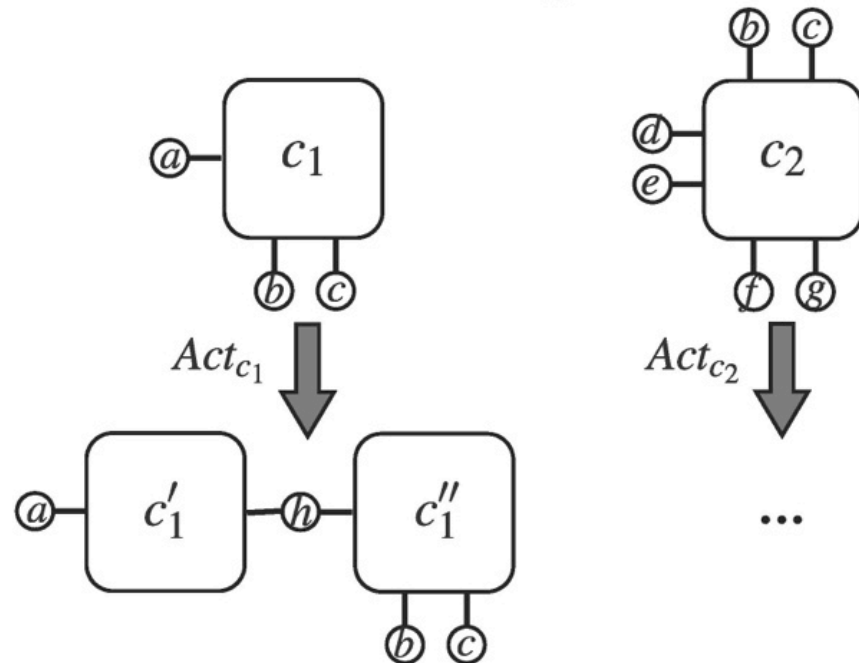
Synchronized hyperedge replacement (CCS-like, i.e. without mobility)
to describe

Software architecture



synchronization rules

Detailed design



productions for single hyperedges



Software Architectures as Resources

Model of resources

- Architectures as a category of hypergraphs
- δ s add new components (hyperedges) and connections (nodes)
- Presheaves index systems by their architecture

Two levels of behavior

① *In the large*

Algebra of parallel composition of components

Coalgebra of component synchronization

② *in the small*

Syntax of sequential programs/processes

Coalgebra of process actions

(1) + (2) = Composition of bialgebras to define the whole system

Similar structure for $BI(P)$: **B**ehavior of atomic components +
Interactions among them

