

# Co-operating/Communicating Transactions

a survey

Matthew Hennessy

joint work with Edsko de Vries, Vasileios Koutavas, Carlo Spaccasassi

Bertinoro, June 2014



TRINITY COLLEGE DUBLIN  
COLÁISTE NA TRÍONÓIDE, BAILE ÁTHA CLIATH

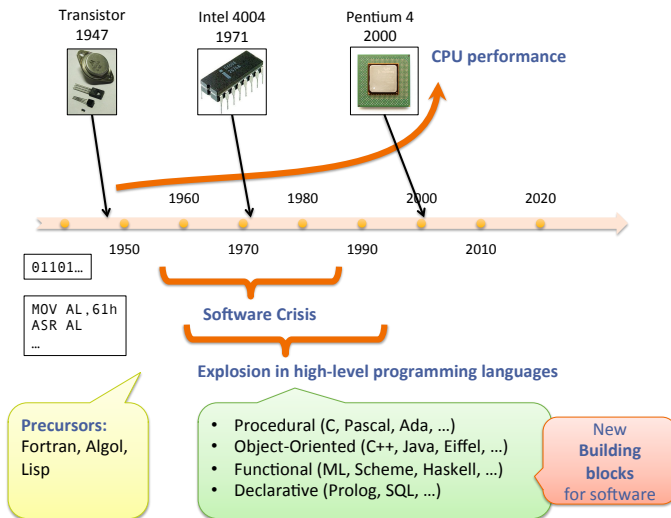
# Outline

Background

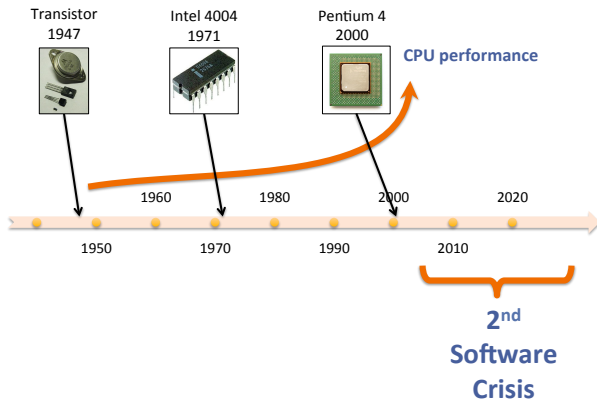
Co-operating Transactions

TransCCS

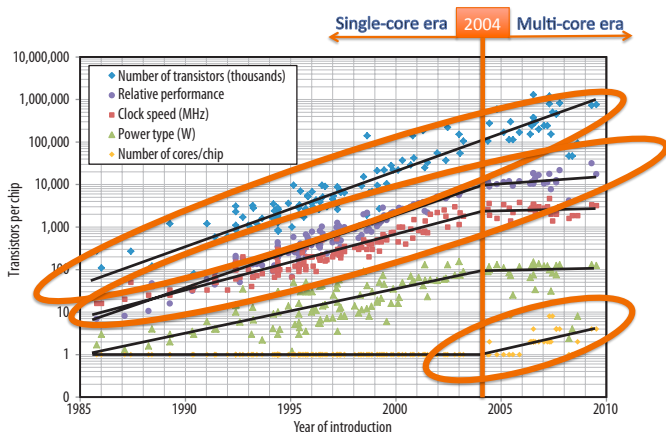
# First software crisis



# Second software crisis



# Second software crisis reasons



["The Future of Computing Performance: Game Over or Next Level?"  
US National Research Council Report 2011]

# Multi-core Programming Technology

## Precursors

- ▶ Multiple threads + shared memory access + locks single-core concurrency
- ▶ ...

## New building blocks

- ▶ Algorithmic skeletons
  - ▶ Software design patterns for *easily parallelisable tasks* MapReduce from Google, TBB from Intel, GCD from Apple, ...
- ▶ Software transactional memory
  - ▶ PL abstraction for hard multi-core problems: shared memory access
- ▶ Co-operating transactions **This talk**
  - ▶ PL abstraction for hard multi-core problems: concurrent consensus

# STM: Software Transactional Memory

- ▶ Database technology applied to software
- ▶ concurrency control: *atomic memory transactions*
- ▶ lock-free programming in multithreaded programmes
- ▶ threads run optimistically
- ▶ conflicts are automatically rolled back by system

## Implementations:

- ▶ Haskell, OCaml, Csharp, Intel Haswell architecture

## Issues:

- ▶ Language Design
- ▶ Implementation strategies
- ▶ Semantics what should happen when programs are run

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# Standard Transactions on which STM is based

- ▶ Transactions provide *an abstraction for error recovery* in a concurrent setting.
- ▶ Guarantees:
  - ▶ **Atomicity**: Each transaction either runs in its entirety (commits) or not at all
  - ▶ **Consistency**: When faults are detected the transaction is automatically rolled-back
  - ▶ **Isolation**: The effects of a transaction are concealed from the rest of the system until the transaction commits
  - ▶ **Durability**: After a transaction commits, its effects are permanent
- ▶ **Isolation**:
  - ▶ good: provides coherent semantics
  - ▶ bad: limits concurrency
  - ▶ bad: limits co-operation between transactions and their environments

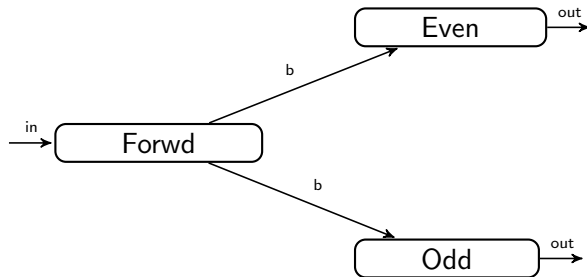
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# Communicating/Co-operating Transactions

- ▶ We *drop isolation to increase concurrency*
  - ▶ There is no limit on the co-operation/communication between a transaction and its environment
- ▶ These new transactional systems guarantee:
  - ▶ **Atomicity**: Each transaction will either run in its entirety or not at all
  - ▶ **Consistency**: When faults are detected the transaction is automatically rolled-back, *together with all effects of the transaction on its environment*
  - ▶ **Durability**: After *all transactions that have interacted* commit, their effects are permanent (coordinated checkpointing)

# An example

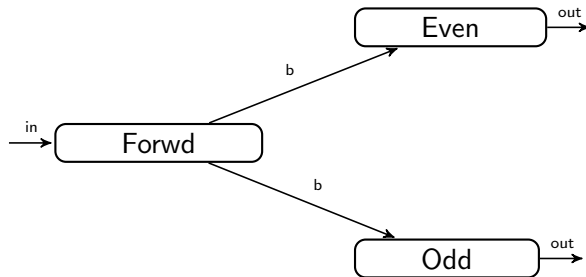


$\text{Forwd} \Leftarrow \text{in?}(x) . b! \langle x \rangle . \text{Forwd}$

$\text{Even} \Leftarrow \text{atomic} \llbracket b?(x) . \text{if even}(x) \text{ then out!} \langle f(x) \rangle . (\text{commit} \mid \text{Even})$   
 $\quad \text{else abrt\&retry} \rrbracket$

$\text{Odd} \Leftarrow \text{atomic} \llbracket b?(x) . \text{if odd}(x) \text{ then out!} \langle g(x) \rangle . (\text{commit} \mid \text{Odd})$   
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## Example: three-way rendezvous

$$P_1 \parallel P_2 \parallel P_3 \parallel P_4$$

Problem:

- ▶  $P_i$  process/transaction subject to failure
- ▶ Some coalition of three from  $P_1, P_2, P_3, P_4$  should decide to collaborate

Result:

- ▶ Each  $P_j$  in the successful coalition outputs id of its partners on channel  $out_j$

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$$P_1 \parallel P_2 \parallel P_3 \parallel P_4$$

Algorithm for  $P_n$ :

- ▶ Broadcast id  $n$  randomly to two arbitrary partners  
 $b!\langle n \rangle \mid b!\langle n \rangle$
- ▶ Receive ids from two random partners  $b?(y) . b?(z)$
- ▶ Propose coalition with these partners  $s_y!\langle n, z \rangle . s_z!\langle n, y \rangle$
- ▶ Confirm that partners are in agreement:
  - ▶ if YES, **commit** and report
  - ▶ if NO, **abort&retry**



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 P_n \Leftarrow & \quad b!\langle n \rangle \mid b!\langle n \rangle \mid \\
 & \quad \text{atomic} \llbracket b?(y) . b?(z) . \\
 & \quad \quad s_y!\langle n, z \rangle . s_z!\langle n, y \rangle . \quad \text{proposing} \\
 & \quad \quad s_n?(y_1, z_1) . s_n?(y_2, z_2) . \quad \text{confirming} \\
 & \quad \text{if } \{y, z\} = \{y_1, z_1\} = \{y_2, z_2\} \\
 & \quad \quad \text{then } \textcolor{red}{commit} \mid \text{out}_n!\langle y, z \rangle \\
 & \quad \quad \text{else } \textcolor{red}{abrt\&retry} \rrbracket
 \end{aligned}$$

# Co-operating Transactions: Issues

## ► Language Design

- Transaction Synchronisers (Luchangco et al 2005)
- cJoin with commits Bruni, Melgratti, Montanari ENTCS 2004
- Transactional Events for ML (Fluet, Grossman et al. ICFP 2008)
- Communication Memory Transactions (Lesani, Palsberg PPOPP 2011)
- ... Abstractions for Concurrent Consensus (Spaccasassi, Koutavas, Trends in Functional Programming 2013)
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## ► Implementation strategies

- See above

## ► Semantics what should happen when programs are run

- TransCCS: Testing-based semantic theory (Concur 2010, Aplas 2010)
- TransCCS<sup>m</sup>: bisimulation-based theory Fossacs 2014

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# Communicating Memory Transactions Lesani Palsberg

- ▶ Builds on optimistic semantics of memory transactions O'Herlihy et al 2010
- ▶ Adds asynchronous channel-based message passing as in Actors CML etc
- ▶ Formal reduction semantics
- ▶ Formal properties of semantics proved
- ▶ Implementation as a Scala library
- ▶ Performance evaluation using benchmarks

# TCCS<sup>m</sup>

An extension of CCS with communicating transactions.

1. **Simple language**: 3 additional language constructs
2. Reduction semantics based on merging of mutually dependent transactions
3. **Intricate concurrent and transactional behaviour**:
  - ▶ encodes restarting, and non-restarting transactions
  - ▶ does not limit communication between transactions
  - ▶ no nesting of transactions for simplicity
4. **Behavioural theory**: based on standard contextual equivalence  
reduction barbed congruence
5. **History based bisimulations** which are fully abstract for behavioural theory

# TCCS<sup>m</sup>

Syntax:	$P, Q ::= \sum \mu_i.P_i$	guarded choice
	$  P \mid Q$	parallel
	$  \nu a.P$	hiding
	$  \text{rec} X.P$	recursion
	$  \llbracket P \triangleright_k Q \rrbracket$	running transaction named $k$
	$  \text{co}$	commit
	$  \llbracket P \blacktriangleright Q \rrbracket$	uninitiated transaction

## Transaction $\llbracket P \triangleright_k Q \rrbracket$

- ▶ execute  $P$  to completion (  $\text{co}$  )
- ▶ subject to random aborts
- ▶ if aborted, roll back all effects of  $P$  and initiate  $Q$
- ▶ roll back includes ... environmental impact of  $P$

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# Rollbacks and Commits

Co-operating actions:  $a \leftarrow \text{needs co-operation of} \rightarrow \bar{a}$

$$T_a \mid T_b \mid T_c \mid P_d \mid P_e$$

where

$$T_a = \llbracket \bar{d}.\bar{b}.(\text{co} \mid a) \triangleright_{k_1} \mathbf{0} \rrbracket$$

$$T_b = \llbracket \bar{c}.(\text{co} \mid b) \triangleright_{k_2} \mathbf{0} \rrbracket$$

$$T_c = \llbracket \bar{e}.c.\text{co} \triangleright_{k_3} \mathbf{0} \rrbracket$$

$$P_d = d.R_d$$

$$P_e = e.R_e$$

- ▶ if  $T_c$  aborts, what roll-backs are necessary?
- ▶ When can action  $a$  be considered permanent?
- ▶ When can code  $P_d$  be considered permanent?

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# Tentative vs Permanent actions

for bisimulations

$$\begin{aligned} \llbracket a.b.co.P + a.c.\mathbf{0} \triangleright_k \mathbf{0} \rrbracket & \xrightarrow{k(a)} \text{tentative } a \\ & \xrightarrow{k(b)} \text{tentative } b \end{aligned}$$

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$\llbracket a.b.co.P + a.c.\mathbf{0} \triangleright_k \mathbf{0} \rrbracket \xrightarrow{a}$  permanent  $a$

$\xrightarrow{b}$  permanent  $b$

$\xrightarrow{cok}$  commit  $k$

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$\xrightarrow{k(c)}$  tentative  $c$

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# Remembering via Histories: $H \triangleright P$

$$\varepsilon \triangleright \llbracket a.b.\text{co}.P + a.c.\mathbf{0} \triangleright_k \mathbf{0} \rrbracket \xrightarrow{k_1} k_1(a) \triangleright \llbracket b.\text{co}.P \triangleright_{k_1} \mathbf{0} \rrbracket$$

tentative

$$\xrightarrow{k_2} k_2(a). k_2(b) \triangleright \llbracket \text{co}.P \triangleright_{k_2} \mathbf{0} \rrbracket$$

tentative

$$\xrightarrow{\text{co}} a.b \triangleright P$$

permanent  $a, b$ 

Configurations:  $H \triangleright P$

where  $H$  remembers

- ▶ tentative actions    what commits they depend on
- ▶ aborted actions
- ▶ permanent actions



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# Bisimulations

$$H_1 \triangleright P_1 \approx_{\text{bisim}} H_2 \triangleright P_2$$

whenever

- ▶  $H_1, H_2$  are consistent permanent actions agree
- ▶  $H_1 \triangleright P_1 \xrightarrow{\lambda} H'_1 \triangleright P'_1$  implies  $H_2 \triangleright P_2 \xRightarrow{\lambda} H'_2 \triangleright P'_2$  such that  $H'_1 \triangleright P_1 \approx_{\text{bisim}} H'_2 \triangleright P'_2$
- ▶ ...

Intricacies:

- ▶ Commits/aborts treated as internal actions
- ▶ Dummy actions allowed

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# Examples

$$\llbracket a.b.co + a.c.\mathbf{0} \triangleright_k \mathbf{0} \rrbracket \stackrel{?}{\approx}_{\text{bisim}} \llbracket a.b.co \triangleright_k \mathbf{0} \rrbracket$$

$$\llbracket a.b.co + a.c.co \triangleright_k \mathbf{0} \rrbracket \stackrel{?}{\approx}_{\text{bisim}} \llbracket a.(b.co + c.co) \triangleright_k \mathbf{0} \rrbracket$$

$$\text{rec}X. \llbracket \tau.b.co + \tau.c.co \triangleright_k X \rrbracket \stackrel{?}{\approx}_{\text{bisim}} \text{rec}X. \llbracket \tau.(b.co + c.co) \triangleright_k X \rrbracket$$

$$R \mid \text{rec}X. \llbracket a.b.\mathbf{0} \triangleright_k X \rrbracket \stackrel{?}{\approx}_{\text{bisim}} R$$

$$P \stackrel{?}{\approx}_{\text{bisim}} Q$$

where  $P = \nu p. \llbracket a.p.co.R \triangleright_k \mathbf{0} \rrbracket \mid \llbracket b.\bar{p}.co.S \triangleright_l \mathbf{0} \rrbracket$

$$Q = \llbracket a.b.co.(R \mid S) + b.a.co.(R \mid S) \triangleright_m \mathbf{0} \rrbracket$$

# Full-abstraction

Thm:

For  $TCCS^m$ ,

$$\varepsilon \triangleright P \approx_{bisim} \varepsilon \triangleright Q \quad \text{iff} \quad P \approx_{cxt} Q$$

where  $\approx_{cxt}$  is a standard contextual equivalence

THANKS

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